

-- InlineDefs.Mesa Edited by Sandman on June 15, 1977 9:01 AM

DIRECTORY

Mopcodes: FROM "mopcodes";

DEFINITIONS FROM Mopcodes;

InlineDefs: DEFINITIONS =

BEGIN -- byte codes for inline

COPY: MACHINE CODE [from: POINTER, nwords: CARDINAL, to: POINTER] =
 INLINE[zBLT];

DIVMOD: MACHINE CODE [num, den: CARDINAL] RETURNS [quotient, remainder: CARDINAL] =
 INLINE[zDIV];

PUSH: MACHINE CODE RETURNS [WORD] =
 INLINE[zPUSH];

LDIVMOD: MACHINE CODE [numlow: WORD, numhigh: CARDINAL, den: CARDINAL]
 RETURNS [quotient, remainder: CARDINAL] = INLINE[zLDIV];

LongCARDINAL: TYPE = MACHINE DEPENDENT RECORD [
 lowbits: CARDINAL,
 highbits: CARDINAL];

LongMult: MACHINE CODE [CARDINAL, CARDINAL] RETURNS [product: LongCARDINAL] =
 INLINE [zMUL, zPUSH];

LongDiv: MACHINE CODE [num: LongCARDINAL, den: CARDINAL] RETURNS [CARDINAL] =
 INLINE[zLDIV, zPOP];

LongDivMod: MACHINE CODE [num: LongCARDINAL, den: CARDINAL]
 RETURNS [quotient, remainder: CARDINAL] = INLINE[zLDIV];

BitOp: TYPE = MACHINE CODE [WORD, WORD] RETURNS [WORD];

BITAND: BitOp = INLINE[zAND];

BITOR: BitOp = INLINE[zOR];

BITXOR: BitOp = INLINE[zXOR];

BITNOT: MACHINE CODE [WORD] RETURNS [WORD] = INLINE[zLIN1, zXOR];

BITSHIFT: MACHINE CODE [value: WORD, count: INTEGER] RETURNS [WORD] =
 INLINE[zSHIFT];

USC: PROCEDURE [a1, a2: WORD] RETURNS [INTEGER];

END...