



ABSTRACT

The "Address Search 1" program K3-01.0 will examine the data-address and/or next-address fields of every word in memory to ascertain whether they contain a specified address. When the address is found in a word, the word's location and contents will be printed on the typewriter. The search will continue until all of memory has been examined. The sectors occupied by the subject program and tracks 125 and 126 of double-access memory will not be searched.

STORAGE

MAIN MEMORY REQUIRED	158 Sectors
RECIRCULATING SECTORS USED	None
INDEX REGISTER	Used for address modification and fast access storage

UPPER AND LOWER ACCUMULATOR

Both upper and lower accumulators are used by the program and their contents at entry will be destroyed when an exit from the program is made.

Prior to entering the program the lower accumulator must be ONE WORD length; at exit the program leaves the lower accumulator in ONE WORD length.

INPUT

All input parameters are supplied to "Address Search 1" via the keyboard or tape reader.

Two input parameters are required:

1. The address for which memory is to be searched. This address is entered in decimal track and sector notation.

## ADDRESS SEARCH 1

### INPUT (Cont.)

2. One of the following codes to indicate the mode of search:
  - D examine the data-address field of each word of memory.
  - N examine the next-address field of each word of memory.
  - B examine both data-address and next-address fields of each word of memory.

### CALLING SEQUENCE

This routine is normally entered by manually transferring control to the hexadecimal address assigned to ]0010.

The symbolic entry address "]0010" is the only location in "Address Search 1" that may be "called" or referred to by some other symbolically coded program.

### OUTPUT

Two items of information are printed in decimal each time the address being searched for is found.

1. The location of the word containing the specified address.
2. The contents of that word.

There is no printed output if the searched for address is not found in memory.

## ADDRESS SEARCH 1

### ROAR DEPENDENT FEATURES

ROAR HEADER TAG REQUIRED                      Yes

#### COMMUNICATION SYMBOLS

<u>Symbol</u>	<u>Definition</u>
]0010	The entry point of "Address Search 1"

#### REGIONS ASSIGNED

<u>Symbol</u>	<u>Number of Sectors</u>
/	7

### OPERATING PROCEDURE

#### 1. OPERATING TIME

The time is contingent on the mode of search and the number of times the searched-for address is found.

#### 2. ACCURACY

The routine will search for any address; but, if that address is greater than 12763, the actual search address is modulo 12764 (that is, 13100 will be entered as 00400, etc.).

#### 3. LOADING PROCEDURE

The relocatable tape of this program must be loaded using Change and Transfer 1, Program J1-01.0.

The symbolic tape of this program must be assembled by ROAR, with both a region reservation for region "Slash" (/) and a header tag.

ADDRESS SEARCH 1

OPERATING PROCEDURE (Cont.)

4. INPUT/OUTPUT DEVICES REQUIRED

Any input or output device may be selected but typewriter input/output is normal.

Input via TYPEWRITER TO COMPUTER and output via COMPUTER TO TYPEWRITER must be manually selected prior to entering this routine.

The margin stops should be separated by at least 25 spaces. The output format does not require any tab settings.

5. SENSE SWITCH OPTIONS

None

6. INFORMATION PRINT-OUTS

Normal output only

7. PROGRAM STOPS

None

8. ENTRANCE TO ROUTINE

Depress ONE OPERATION

Depress SET INPUT MODE

Depress EXECUTE LOWER ACCUMULATOR

Deselect any I/O devices selected off-line

Depress MASTER RESET

Depress TYPEWRITER TO COMPUTER

## ADDRESS SEARCH 1

### OPERATING PROCEDURE (Cont.)

#### 8. ENTRANCE TO ROUTINE (Cont.)

Depress COMPUTER TO TYPEWRITER

Depress START READ

Type 8 zeros (to clear the lower accumulator)

Type the hexadecimal address assigned to ]0010 and a stop code

Raise EXECUTE LOWER ACCUMULATOR

Raise ONE OPERATION

Depress START COMPUTE

#### 9. OPERATION OF ROUTINE

The computer should now be under control of "Address Search 1" and waiting for input from the typewriter.

Type the decimal address for which the search is to be made and a stop code.

Wait for ready light on typewriter.

Type the code for mode of search and a stop code (D-data address, N-next address, B-both addresses).

Search of memory begins with the first optimum sector following the last location occupied by the subject routine and continues until all of memory has been searched. The sectors occupied by the subject routine and the trailing heads 125-126 of double access memory are not searched.

Control is returned to ]0010 for the input of new parameters as each memory search is completed.

## ADDRESS SEARCH 1

### OPERATING PROCEDURE (Cont.)

#### 10. EXIT FROM ROUTINE

Depress ONE OPERATION

Depress SET INPUT MODE

Depress EXECUTE LOWER ACCUMULATOR

Depress START READ

Type 8 zeros (to clear the lower accumulator)

Type the hexadecimal address of the exit location to which control is to be transferred and a stop code.

Raise EXECUTE LOWER ACCUMULATOR

Raise ONE OPERATION

Control will be transferred to the exit location when START COMPUTE is depressed.

### COMMENTS

The foregoing description refers to ]0010 as the first location in this routine. If using the relocatable tape, the address of ]0010 will be the same as the value of the modifier (SDDDD\*).

### EXAMPLES

None

## ADDRESS SEARCH 1

### SUMMARY

#### CONTENTS AT ENTRY

UPPER accumulator	Zero
LOWER accumulator	Zero
INDEX register	Not applicable

SYMBOLIC ENTRY                      J0010

REGION ASSIGNMENT                    / (7 Sectors)

RECIRCULATING SECTORS USED        None

#### CONTENTS AT EXIT

UPPER accumulator	Search address (at 17 or 30)
LOWER accumulator	Mask (at 17 or 30)
INDEX register	Sector plus one of last found search address (at 30)

#### MANDATORY ROAR INPUT CODES

\*TAG\*(Any)\*\*\*  
\*REG\*/DDDDD\*DDDDD\*\*

NOTE: The mandatory ROAR input codes apply only when assembling the symbolic tape of this routine.

ADDRESS SEARCH 1

