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```
1          .TITLE  TSDEFS -- Table definitions
2          .ENABL  LC
3          .ENABL  AMA
4 000000   .CSECT  TSDEFS
5          .GLOBL  TSDEFS
6 000000   TSDEFS:
7          ;
8          ; TSDEFS is the module of TSX-Plus that contains the template definitions
9          ; for various tables and flags used by TSX-Plus.
10         ;
11         ; Copyright (c) 1980, 1981, 1982, 1983, 1984, 1985.
12         ; S&H Computer Systems, Inc.  Nashville, Tn
13         ;
14         ;-----
15         ; Macro definitions
16         ;
17         ; Macro to define the start of a template.
18         ;
19         .MACRO  RZ
20 $AC          =          0
21         .ENDM   RZ
22         ;
23         ; Macro to define a symbol and reserve the specified number of words.
24         ;
25         .MACRO  RW          NAME, SIZE
26         .DSABL  CRF
27         .GLOBL  NAME
28         .IF     NE, <$AC&1>
29 $AC          =          $AC+1
30         .ENDC
31         .ENABL  CRF
32         .LIST
33                                     NAME=$AC
34         .NLIST
35         .DSABL  CRF
36 $AC          =          $AC+<2*<SIZE>>
37         .ENABL  CRF
38         .ENDM   RW
39         ;
40         ; Macro to define a symbol and reserve the specified number of bytes.
41         ;
42         .MACRO  RB          NAME, SIZE
43         .DSABL  CRF
44         .GLOBL  NAME
45         .ENABL  CRF
46         .LIST
47                                     NAME=$AC
48         .NLIST
49         .DSABL  CRF
50 $AC          =          $AC+<SIZE>
51         .ENABL  CRF
52         .ENDM   RB
53         ;
54         ; Macro to define a symbol equated to a constant value.
55         ;
56         .MACRO  M          NAME, VALUE
57         .DSABL  CRF
```

58		. GLOBL	NAME
59		. ENABL	CRF
60	NAME	=	VALUE
61		. ENDM	M

```
1  
2  
3  
4  
5 000000 M $DILUP 100000 ;Line is logged on  
6 000000 M $KINIT 40000 ;KMDN initialization completed  
7 000000 M $INCDR 20000 ;Job is in memory now  
8 000000 M $NDMEM 10000 ;Job waiting for memory expansion  
9 000000 M $DOOFF 4000 ;In the process of logging off  
10 000000 M $INIT 2000 ;Line has been initialized  
11 000000 M $DISCN 1000 ;Line disconnect has occurred  
12 000000 M $SUSPN 40 ;Job has been suspended by another job  
13 000000 M $VNOTT 20 ;Virtual line not connected to a terminal  
14 000000 M $DETCH 10 ;Job is detached  
15 000000 M $1ESC 4 ;One Escape received  
16 000000 M $FPUEX 2 ;FPU exception interrupt occurred for job  
17 000000 M $CTRLC 1 ;Ctrl-C received. Abort task.  
18 000000 M $SPLJB $VNOTT!$DETCH ;Low-priority job
```

```

1 ;-----
2 ; Status flags in LSW2 table.
3 ;
4 000000 M $SCOPE 100000 ;CRT type terminal
5 000000 M $ECHO 40000 ;Echoplex mode
6 000000 M $TAPE 20000 ;Terminal is in "paper-tape" mode (x-on/x-off control)
7 000000 M $BBIT 10000 ;8-bit character support
8 000000 M $START 4000 ;Auto start line during initialization
9 000000 M $TAB 1000 ;Do not simulate tabs for terminal
10 000000 M $FORM 400 ;Do not simulate form feeds for terminal
11 000000 M $AUTO 200 ;Autobaud speed
12 000000 M $PAGE 100 ;Enable ctrl-S/ctrl-Q processing
13 000000 M $LC 40 ;Allow lower case character input
14 000000 M $NOVLN 20 ;Disable virtual line switching
15 000000 M $DEFER 10 ;Deferred type character echoing
16 000000 M $QTSET 4 ;Set TT quiet
17 000000 M $SYSPS 2 ;Require system password before logon
18 000000 M $PHONE 1 ;Dial-up phone line
19 ;
20 ; Combinations of LSW2 flags based on terminal types.
21 ;
22 ; Flags for LA36.
23 000000 M LA36FL 0
24 000000 M LA36NO $SCOPE!$TAB!$FORM
25 ; Flags for LA120.
26 000000 M LA12FL $PAGE!$TAB!$FORM
27 000000 M LA12NO $SCOPE
28 ; Flags for VT52.
29 000000 M VT52FL $SCOPE!$TAB!$PAGE
30 000000 M VT52NO $FORM
31 ; Flags for VT100.
32 000000 M VT10FL $SCOPE!$TAB!$PAGE
33 000000 M VT10NO $FORM
34 ; Flags for VT200.
35 000000 M VT20FL $SCOPE!$TAB!$PAGE!$BBIT
36 000000 M VT20NO $FORM
37 ; Flags for Diablo.
38 000000 M DIABFL $FORM!$PAGE
39 000000 M DIABNO $SCOPE!$TAB
40 ; Flags for Qume.
41 000000 M QUMEFL $FORM!$PAGE
42 000000 M QUMENO $SCOPE!$TAB
43 ; Flags for ADM3A.
44 000000 M ADM3FL $SCOPE
45 000000 M ADM3NO $TAB!$FORM
46 ; Flags for Hazeltine terminals
47 000000 M HAZLFL $SCOPE
48 000000 M HAZLNO $TAB!$FORM

```

```
1 ;-----  
2 ; Status flags in LSW3 table.  
3 ;  
4 000000 M $NOIN 100000 ; Ignore input from line  
5 000000 M $CARUP 40000 ; Carrier is detected for dial-up line  
6 000000 M $HARD 20000 ; Line is a real (hardware connected) line  
7 000000 M $DEAD 10000 ; Device is not installed  
8 000000 M $TRNSP 4000 ; Output is in transparent mode  
9 000000 M $XCHAR 2000 ; Character transmission is in progress  
10 000000 M $CTRLD 1000 ; Ctrl-D received. Discard TT output.  
11 000000 M $RBOU 400 ; Rubout sequence in progress  
12 000000 M $NDOU 200 ; Temporarily suppress TT output  
13 000000 M $1STCH 100 ; Some input characters have been received since CR  
14 000000 M $CTRLW 40 ; Ctrl-W pending  
15 000000 M $CTRLS 20 ; Ctrl-S TT output suspension in effect  
16 000000 M $DODFR 10 ; We are now deferring char echoing  
17 000000 M $GCECO 4 ; GETCHR must echo characters  
18 000000 M $GCESC 2 ; GETCHR: next char part of VT50 esc sequence  
19 000000 M $TRCHR 1 ; Send next char in transparency mode  
20 ;  
21 000000 M KL3CLR $TRNSP!$CTRLD!$TRCHR
```

```
1 ;-----  
2 ; Status flags in LSW4 table.  
3 ;  
4 000000 M $RFRSH 100000 ; Currently doing window refresh  
5 000000 M $CFCCL 40000 ; Command file is expanded CCL command  
6 000000 M $QUIET 20000 ; Don't list command file  
7 000000 M $INKMN 10000 ; KMON is running  
8 000000 M $UCTLC 4000 ; Ctrl-C is user defined activation character  
9 000000 M $SETCC 2000 ; Need to tell user about 2 ctrl-C's  
10 000000 M $ODTMD 1000 ; ODT character activation mode  
11 000000 M $CFOPN 400 ; Command file channel is open  
12 000000 M $CFALL 200 ; Get all TT characters from command file  
13 000000 M $GTLIN 100 ; .GTLIN is being executed  
14 000000 M $CFDCC 40 ; Ctrl-C deferred till terminating .GTLIN  
15 000000 M $FORMO 20 ; Do form-feed on TT write of block 0  
16 000000 M $TTERR 10 ; Error occurred on TT input  
17 000000 M $CFSOT 4 ; Suppress program output  
18 000000 M $HITTY 2 ; High efficiency TT mode  
19 000000 M $FLAGC 1 ; User has been told no TT chars available  
20 ;  
21 000000 M KL4CLR $UCTLC!$SETCC!$ODTMD!$GTLIN!$HITTY!$TTERR  
22 000000 M CFLFL4 $QUIET!$CFALL!$CFSOT ; Command file flags that are pushed & popped
```



```
1 ;-----  
2 ; Status flags in LSW5 table.  
3 ;  
4 000000 M $CCLRN 100000 ;CCL Translator is running  
5 000000 M $TECO 40000 ;TECO is the default editor  
6 000000 M $WILD 20000 ;Use implicit wildcards  
7 000000 M $PRGLK 10000 ;Program is locked to line  
8 000000 M $SCCA 4000 ;Suppress Control-C abort  
9 000000 M $1CTL 2000 ;One Ctrl-C char received  
10 000000 M $CLTST 1000 ;Display CCL generated commands  
11 000000 M $OITIM 400 ;Output character interrupt timer  
12 000000 M $IITIM 200 ;Input character interrupt timer  
13 000000 M $VTESE 100 ;Activate on VT50 esc-letter sequence  
14 000000 M $CHACT 40 ;Enable single-character activation  
15 000000 M $NOWTT 20 ;Allow non-wait TT input (.TTINR)  
16 000000 M $KED 10 ;KED or K52 is default system editor  
17 000000 M $INDDF 4 ;Execute IND by default for @ files  
18 000000 M $INDRN 2 ;IND program is currently executing  
19 000000 M $CARMN 1 ;Monitor carrier and log off if carrier lost  
20 ;  
21 ; LSW5 flags that are inherited by subprocesses:  
22 ;  
23 000000 M ISPF5 $TECO!$WILD!$KED!$INDDF
```

```
1 ;-----  
2 ; Status flags in LSW6 table.  
3 ;  
4 000000 M $SNWTT 100000 ;SET TT NOWAIT done  
5 000000 M $1STLG 40000 ;First Logon on line has occurred  
6 000000 M $IDMAP 20000 ;Map user par7 to I/O page  
7 000000 M $XSTOP 10000 ;We have sent X-off to stop transmission to us  
8 000000 M $MLOCK 4000 ;Job is currently locked in memory  
9 000000 M $NLOCK 2000 ;Job is waiting to be locked in low memory  
10 000000 M $CFABT 1000 ;Abort all open command files (double ctrl-c typed)  
11 000000 M $DBGMD 400 ;Debugger is in control of terminal  
12 000000 M $NOLF 200 ;Suppress auto echo of lf following cr  
13 000000 M $CFKIL 100 ;Abort IND and any nested command files  
14 000000 M $EMTTR 40 ;Trace EMT calls (SET EMT TRACE)  
15 000000 M $INDDW 20 ;IND data segment has been written to INDTMP file  
16 000000 M $DUPRN 10 ;DUP is running  
17 000000 M $WDISP 4 ;Need to redisplay current window for job  
18 000000 M $DIBOL 2 ;DIBOL is default compiler rather than DBL  
19 000000 M $STSNG 1 ;SET TT SINGLE (default to single char activation)  
20 ;  
21 ; LSW6 flags that are inherited by subprocesses  
22 ;  
23 000000 M ISPF6 $SNWTT!$DIBOL!$STSNG
```

```
1 ;-----  
2 ; Status flags in LSW7  
3 ;  
4 000000 M $INDAB 1 ; Abort IND command files if errors occur  
5 000000 M $TTGAG 2 ; SET TT QUIET done (suppress SEND messages)  
6 000000 M $MAPDK 4 ; Memory mapping info in context block is valid  
7 000000 M $SOTFN 10 ; Set job scheduling for output buffer low or empty  
8 000000 M $UKMRN 20 ; User command processor is running  
9 000000 M $UCLRN 40 ; TSXUCL program is running  
10 000000 M $UCLCF 100 ; SET UCL FIRST  
11 000000 M $UCLCM 200 ; SET UCL MIDDLE  
12 000000 M $UCLCL 400 ; SET UCL LAST  
13 000000 M $SLON 1000 ; Enable Single Line Editor is enabled for this line  
14 000000 M $SLTTY 2000 ; Enable SL to operate on .TTYIN input  
15 000000 M $SLLET 4000 ; Enable LET option for SL  
16 000000 M $SLKED 10000 ; Enable KED option for SL  
17 000000 M $SLINI 20000 ; SL has been initialized for current edit line  
18 000000 M $UKMON 40000 ; User command processor enabled  
19 000000 M $NDINT 100000 ; Do not schedule this job as interactive  
20 ;  
21 ; LSW7 flags that are inherited by subprocesses  
22 ;  
23 000000 M ISPF7 $SLON!$SLKED!$SLTTY!$SLLET!$INDAB!$TTGAG!$UCLCF!$UCLCM!$UCLCL  
24 000000 M ISPF7 ISPF7!$UKMON
```

```
1 ;-----  
2 ; Status flags in LSW8  
3 ;  
4 000000 M $SQQ0 1 ;Signal terminal if QUANO exceeded  
5 000000 M $SQQ1 2 ;Signal terminal if QUAN1 exceeded  
6 000000 M $SQQ1A 4 ;Signal terminal if QUAN1A exceeded  
7 000000 M $SQQ1B 10 ;Signal terminal if QUAN1B exceeded  
8 000000 M $SQQ1C 20 ;Signal terminal if QUAN1C exceeded  
9 000000 M $SQQ2 40 ;Signal terminal if QUAN2 exceeded  
10 000000 M $SQQ3 100 ;Signal terminal if QUAN3 exceeded  
11 000000 M $SGIID 1000 ;Signal terminal if INTIDC exceeded  
12 000000 M $SGHID 2000 ;Signal terminal if HIPRCT exceeded  
13 ;  
14 ; All signal flags cleared by SET SIGNAL OFF  
15 ;  
16 000000 M $SGALL $SQQ0!$SQQ1!$SQQ1A!$SQQ1B!$SQQ1C!$SQQ2!$SQQ3!$SGIID!$SGHID
```

```
1 ;-----  
2 ; Status flags in LSW9  
3 ;  
4 000000 M $SUCF 1 ;Processing a startup command file  
5 000000 M $LOFCF 2 ;Processing a logoff command file  
6 000000 M $VIRJB 4 ;Virtual job -- Don't map UPAR7 to RMON  
7 000000 M $DEBUG 10 ;Program is being run with the debugger  
8 000000 M $DBGBK 20 ;Force a debugger breakpoint (user typed ctrl-D)  
9 000000 M $DBKMN 40 ;Use debugger on TSKMON  
10 000000 M $CTRLD 100 ;Allow ctrl-D to enter debugger  
11 000000 M $RNIDP 200 ;Map PAR7 to I/O page for program being run  
12 000000 M $NABRS 400 ;Need to reset speed for autobaud detection  
13 000000 M $NTGCC 1000 ;Deferred control-C for non-terminating .GTLIN  
14 000000 M $RTCS 2000 ;Receiving terminal control sequence  
15 000000 M $NOUCR 4000 ;Do not execute any user-mode completion routines  
16 000000 M $NOABT 10000 ;Do not allow job aborts  
17 000000 M $RNMLK 20000 ;Lock program being started in low memory  
18 000000 M $SETRN 40000 ;SETUP program is running  
19 000000 M $VBELL 100000 ;Bell has been rung to signal virtual wait condition  
20 ;  
21 ; LSW9 flags that are inherited by subprocesses  
22 ;  
23 000000 M ISPF9 $CTRLD
```

```
1 ;-----  
2 ; Status flags in LSW10  
3 ;  
4 000000 M $SXOFF 2 ;Tell transmitter interrupt rtn to send an XOFF  
5 000000 M $SXON 4 ;Tell transmitter interrupt rtn to send an XON  
6 000000 M $HISTP 10 ;XOFF has been transmitted due to input silo full  
7 000000 M $NDICP 20 ;Need to do input character processing for this line  
8 000000 M $DNICP 40 ;Did input char processing during this clock cycle  
9 000000 M $ICPFK 100 ;An input character processing fork is active  
10 000000 M $RBRK 200 ;Received break (framing error)  
11 000000 M $DHXDF 400 ;Force XOFF transmission to DH11 line  
12 000000 M $DHXON 1000 ;Force XON transmission to DH11 line  
13 000000 M $DHBF1 2000 ;DH11 DMA buffer 1 is ready for transmission  
14 000000 M $DHBF2 4000 ;DH11 DMA buffer 2 is currently being transmitted  
15 000000 M $DHCDO 10000 ;DH line needs clock driven output processing
```

```
1 ;-----  
2 ; Status flags in LSW11  
3 ;  
4 000000 M $PWKEY 1 ;Enable keyboard control character to print windows  
5 000000 M $NOWIN 2 ;Suppress process windowing  
6 000000 M $V52EM 4 ;VT52 emulation mode (flag set in primary line entry)  
7 000000 M $TDEAD 10 ;Flag line as dead after buffer allocation  
8 000000 M $GEMAR 20 ;Getting EMT argument block, return 0 if mem trap  
9 000000 M $RCLRV 40 ;Recall SL commands in reverse order (oldest 1st)  
10 000000 M $RDSAV 100000 ;In process of reading SAV file to start program  
11 ;  
12 ; LSW11 flags that are inherited by subprocesses  
13 ;  
14 000000 M ISPF11 $PWKEY!$RCLRV
```

```

1          .SBTTL  Privilege Flags
2          ;-----
3          ; The following flags grant privileges to jobs.
4          ; Note, if any privileges are changed, the following items must also
5          ; be changed:
6          ;
7          ; 1. The table of privilege keywords in TSKMNS.
8          ; 2. The TSAUTH program.
9          ; 3. The LOGON program.
10         ;
11         ; Flags in the first privilege word.
12         ;
13 000000 M      PO$NEW 100000 ;New privilege control has been set for job
14 000000 M      PO$ALC  40000  ;ALLOCATE - Allocate devices
15 000000 M      PO$DBG  20000  ;DEBUG - Enable use of debugging facilities
16 000000 M      PO$DET  10000  ;DETACH - Allow use of detached jobs
17 000000 M      PO$SPF  4000   ;SPFUN - Allow use of .SPFUN to dir-structured dev
18 000000 M      PO$MEM  2000   ;MEMMAP - Access any area of physical memory
19 000000 M      PO$BYP  1000   ;BYPASS - Bypass all file access restrictions
20 000000 M      PO$OPR   400    ;OPER - Provide operator privileges
21 000000 M      PO$LOK   200    ;PSWAPM - Allow job to be locked in memory
22 000000 M      PO$RT   100    ;REALTIME - Allow use of real-time facilities
23 000000 M      PO$SND   40    ;SEND - Allow use of SEND command and EMT
24 000000 M      PO$NAM   20    ;SETNAME - Allow job to change name and password
25 000000 M      PO$SPV   10    ;SETPRV - Allow job to change any privilege
26 000000 M      PO$NFR   4     ;NFSREAD - Non-file-structured open for read access
27 000000 M      PO$NFW   2     ;NFSWRITE - Non-file-structured open for write access
28 000000 M      PO$SYS   1     ;SYSPRV - Allow system manager privilege
29         ;
30         ; Privilege flags in second privilege control word
31         ;
32 000000 M      P2$TRM 100000 ;TERMINAL - Allow terminal control
33 000000 M      P2$WRL  40000  ;WORLD - Provide access to any other job
34 000000 M      P2$GRP  20000  ;GROUP - Access other jobs with same project number
35 000000 M      P2$SAM  10000  ;SAME - Access other jobs with same PPN
36 000000 M      P2$VIR  4000   ;VIRTUAL - Allow use of virtual jobs
37 000000 M      P2$MSG  2000   ;MESSAGE - Use message communication facility
38 000000 M      P2$RLK  1000   ;RLOCK - Allow use of record-locking facility
39 000000 M      P2$CGR   400    ;SYSGBL - Allow job to use global regions
40 000000 M      P2$CXT   200    ;GETCXT - Copy file context from another job
41 000000 M      P2$UP4   10    ;User privilege 4
42 000000 M      P2$UP3   4     ;User privilege 3
43 000000 M      P2$UP2   2     ;User privilege 2
44 000000 M      P2$UP1   1     ;User privilege 1
45         ;
46         ; Number of words to hold privilege flags
47         ;
48 000000 M      PVNPW   2     ;Number of words for privilege flags
49         ;
50         ; Standard privileges for users without operator privilege
51         ;
52 000000 M      PO$$NP  PO$NEW!PO$ALC!PO$DBG!PO$DET!PO$SPF!PO$SND!PO$NAM!PO$NFR!PO$NFW
53 000000 M      P2$$NP  P2$SAM!P2$VIR!P2$MSG!P2$RLK

```



```

1          . SBTTL   Job Execution States
2          ;-----
3          ; A logged on job will always be in one of the following states.
4          ; The state of a job is stored in the LSTATE table.
5          ; The lower the state number, the higher the priority.
6          ;
7          000000 RZ
8          000000 RB          S$DUMMY  1          ;Dummy entry to make first entry value = 1
          000000                               S$DUMMY=$AC
9          ;
10         ; Real-time high-priority state
11         ;
12         000000 RB          S$RT      1          ;Real time priority (PRIHI - 99)
          000001                               S$RT=$AC
13         000000 RB          S$$RT    1          ;End of Real-time priority states
          000002                               S$$RT=$AC
14         ;
15         ; High-priority states
16         ;
17         000000 RB          S$TTSC   1          ;TT input done and doing single character activation
          000003                               S$TTSC=$AC
18         000000 RB          S$TTFN   1          ;TT input done (activation character received)
          000004                               S$TTFN=$AC
19         000000 RB          S$OTFN   1          ;TT output buffer empty
          000005                               S$OTFN=$AC
20         000000 RB          S$HICP   1          ;Interactive job computation
          000006                               S$HICP=$AC
21         000000 RB          S$TWFN   1          ;Timed wait completion (.TWAIT or .MRKT)
          000007                               S$TWFN=$AC
22         000000 RB          S$OTLO   1          ;Output buffer low
          000010                               S$OTLO=$AC
23         000000 RB          S$IOFN   1          ;I/O Completed
          000011                               S$IOFN=$AC
24         000000 RB          S$$HIP   1          ;End of high-priority states
          000012                               S$$HIP=$AC
25         ;
26         ; Compute-bound states
27         ;
28         000000 RB          S$CPU    1          ;CPU-bound job
          000013                               S$CPU=$AC
29         000000 RB          S$LOW    1          ;Low priority computation (priority 0 - PRILOW)
          000014                               S$LOW=$AC
30         000000 RB          S$$RUN   1          ;Lowest priority of jobs that want to run
          000015                               S$$RUN=$AC
31         ;
32         ; Wait states
33         ;
34         000000 RB          S$NEDQ   1          ;Waiting for I/O queue element
          000016                               S$NEDQ=$AC
35         000000 RB          S$QMID   1          ;Waiting to do a mapped I/O operation
          000017                               S$QMID=$AC
36         000000 RB          S$QCCB   1          ;Waiting for data cache control block
          000020                               S$QCCB=$AC
37         000000 RB          S$QCXB   1          ;Waiting for access to job context block buffer
          000021                               S$QCXB=$AC
38         000000 RB          S$QUSR   1          ;Waiting for access to USR data base
          000022                               S$QUSR=$AC

```

39	000000		RB	S#IDWT	1	;Waiting for I/O to finish	
	000023						S#IDWT=\$AC
40	000000		RB	S#OTWT	1	;Waiting for TT output buffer space	
	000024						S#OTWT=\$AC
41	000000		RB	S#SFWT	1	;Waiting for locked block in shared file	
	000025						S#SFWT=\$AC
42	000000		RB	S#WSMB	1	;Waiting for free system message buffer	
	000026						S#WSMB=\$AC
43	000000		RB	S#SPDB	1	;Waiting for spool file disk space	
	000027						S#SPDB=\$AC
44	000000		RB	S#INWT	1	;Waiting for input from TT	
	000030						S#INWT=\$AC
45	000000		RB	S#QSPD	1	;Waiting for access to special device data base	
	000031						S#QSPD=\$AC
46	000000		RB	S#SPCB	1	;Waiting for spool file control block	
	000032						S#SPCB=\$AC
47	000000		RB	S#MSWT	1	;Waiting for inter-job message	
	000033						S#MSWT=\$AC
48	000000		RB	S#SPND	1	; .SPND done -- Waiting for .RSUM to restart job	
	000034						S#SPND=\$AC
49	000000		RB	S#TMWT	1	;Waiting for timed interval to pass	
	000035						S#TMWT=\$AC
50	000000		RB	S#WFM	1	;Waiting for memory expansion	
	000036						S#WFM=\$AC

		.SBTTL System message buffers			

		; Format of a system message buffer block.			
		;			
1		RZ			
2					
3					
4					
5	000000	RW	SB\$LNK 1	;Link to next message block	SB\$LNK=\$AC
6	000000				
	000000				
7	000000	RW	SB\$PNT 1	;Pointer to next character in buffer	SB\$PNT=\$AC
	000002				SB\$PNT=\$AC
8	000000	RW	SB\$TXT 44.	;Storage area for message text	
	000004				SB\$TXT=\$AC
9	000000	RW	SB\$END 0	;End of text storage area	SB\$END=\$AC
	000134				SB\$END=\$AC
10	000000	RW	SB\$\$SZ 0	;Size of system message block	SB\$\$SZ=\$AC
	000134				SB\$\$SZ=\$AC

```

1          .SBTTL Configuration and system generation words
2          ;-----
3          ; System configuration word (300)
4          ;
5 000000 M CW$FB 1 ;FB monitor
6 000000 M CW$GDH 4 ;Graphics display hardware (VT-11 or VS-60)
7 000000 M CW$BTH 10 ;Batch is in control
8 000000 M CW$SLE 20 ;Single-line editor active
9 000000 M CW$50H 40 ;50-Hz clock
10 000000 M CW$FPU 100 ;Floating point unit installed
11 000000 M CW$FGJ 200 ;Foreground job active
12 000000 M CW$LGS 400 ;Linked with graphics scroller
13 000000 M CW$USR 1000 ;USR permanently resident
14 000000 M CW$LSI 4000 ;CPU is LSI-11
15 000000 M CW$XM 10000 ;XM Monitor
16 000000 M CW$CSR 20000 ;System clock has a status register
17 000000 M CW$KWP 40000 ;KW11P clock exists
18 000000 M CW$LPC 100000 ;System has a clock
19          ;
20          ; Extended configuration word (370)
21          ;
22 000000 M CW$CSH 1 ;Cache memory present
23 000000 M CW$PAR 2 ;Parity memory installed
24 000000 M CW$RSR 4 ;Readable switch register
25 000000 M CW$WCD 10 ;Writable console display
26 000000 M CW$RLH 20 ;A handler has been released
27 000000 M CW$ESP 40 ;Set exit noswap
28 000000 M CW$QBS 100 ;Running on Q-bus system
29 000000 M CW$CIS 200 ;Hardware has CIS instructions
30 000000 M CW$EIS 400 ;Hardware has EIS instructions
31 000000 M CW$V60 1000 ;VT60 display exists
32 000000 M CW$PRD 20000 ;Running on PRD-xxx "personal" computer
33 000000 M CW$70 40000 ;Processor is 11/70
34 000000 M CW$60 100000 ;Processor is 11/60
35          ;
36          ; System generation flag word (372)
37          ;
38 000000 M SG$ELG 1 ;Error logging is present
39 000000 M SG$MMU 2 ;Memory management option is present
40 000000 M SG$IOT 4 ;I/O timeout support is present
41 000000 M SG$EMT 10 ;Running under RT-11 emulator
42 000000 M SG$PAR 1000 ;Memory parity option is present
43 000000 M SG$MTM 2000 ;SJ mark-time option present
44 000000 M SG$MTS 20000 ;Multi-terminal option present
45 000000 M SG$SYJ 40000 ;System job support present
46 000000 M SG$TSX 100000 ;Running under TSX-Plus
47          ;
48          ; Spooler control flags stored in SPSTAT (RMON offset 414)
49          ;
50 000000 M SS$RUN 200 ;Spooler is running
51 000000 M SS$PRT 10000 ;Print screen from PI handler
52          ;
53          ; IND control flags stored in INDSTA (RMON offset 417)
54          ;
55 000000 M IN$ACT 200 ;IND is active and should be recalled on command exit
56 000000 M IN$CNT 100 ;IND is being reentered by KMON to continue processing
57 000000 M IN$CMD 40 ;IND is passing a command to KMON for execution
    
```

```
58      ;  
59      ; Command file control word flags CFSTS (RMON offset 366)  
60      ;  
61 000000 M      CFACFL 110400 ;Input is coming from a command file  
62      ;  
63      ; RT-11 TT option word (word preceding word pointed to by location 30)  
64      ;  
65 000000 M      TO$TAB 1      ;Hardware tab supported by terminal  
66 000000 M      TO$FF  4      ;Hardware form-feed supported by terminal  
67 000000 M      TO$LC 40000  ;Allow lower-case character input  
68 000000 M      TO$SCP 100000 ;Do scope type processing of rub-out characters  
69      ;  
70      ; RT-11 command file option flags in CFSTS (RMON offset 366)  
71      ;  
72 000000 M      CF$IND 4      ;Command files are to be processed by IND  
73 000000 M      CF$QUT 2000  ;Set TT quiet has been done  
74      ;  
75      ; RT-11 offset from start of RMON to EMT dispatch table (RMON offset 316)  
76      ;  
77      ; This word is now reserved for use by DBL.  It must be zeroed at  
78      ; job initialization and not used by the operating system.  
79      ;
```

```
1          .SBTTL  Overlay system region offsets
2          ;-----
3          ; Format of the overlay table %OVTAB.
4          ;
5          RZ
6          RW      O. ADR   1      ;Overlay virtual address
7          RW      O. PAR   0      ;Overlay par5 value (initialized when loaded)
8          RW      O. BLK   1      ;Overlay starting disk block number
9          RW      O. SIZ   1      ;Overlay size in number of words
10         ;
11         .SBTTL  Virtual overlay handler offsets
12         ;-----
13         ; The following offsets are relative to a jobs overlay table.
14         ; The address of the overlay table is stored in location 64 of the SAV file.
15         ;
16         M      VO$WDE  -16     ;Pointer past end of PLAS Window Definition Blocks
17         M      VO$WDB  -14     ;Pointer to first PLAS Window Definition Block
18         M      VO$RDB  -12     ;Pointer to Region Definition Block
19         M      VO$HIR   -4     ;Address beyond end of root segment
20         M      VO$HID   -2     ;Address beyond end of /O overlays
```

```

1          .SBTTL  I/O System Tables
2          ;-----
3          ; Format of an I/O Channel.
4          ;
5 000000  RZ
6 000000  RW      C. CSW   1      ;Channel Status Word (CSW)
          000000                                C. CSW=$AC
7 000000  RW      C. SBLK  1      ;Starting block number of file
          000002                                C. SBLK=$AC
8 000000  RW      C. LENG  1      ;Number of blocks allocated for file
          000004                                C. LENG=$AC
9 000000  RW      C. USED  1      ;Highest block number written to file
          000006                                C. USED=$AC
10 000000 RB      C. NUMQ  1      ;Number of I/O requests pending for channel
          000010                                C. NUMQ=$AC
11 000000 RB      C. DEVG  1      ;Device unit number
          000011                                C. DEVG=$AC
12 000000 RW      CHNSIZ  0      ;Size of I/O channel block
          000012                                CHNSIZ=$AC
13          ;
14          ; Flags in the Channel Status Word (C. CSW).
15          ;
16 000000  M      CS$OPN  100000 ;Channel is open
17 000000  M      CS$RON   40000 ;Read-only access
18 000000  M      CS$EOF   20000 ;End of file hit
19 000000  M      CS$SEG   17400 ;Directory segment number containing entry for file
20 000000  M      CS$ENT    200   ;Channel was opened with a .ENTER
21 000000  M      CS$SPL   100   ;Channel is opened to spooled device
22 000000  M      CS$NMX    76   ;Device table index
23 000000  M      CS$ERR    1    ;Hard error occurred

```

Line	Field	Field	Field	Field	Description	Field
1		. SBTTL			I/O queue entry	
2						
3					Format of an I/O queue entry.	
4						
5	000000	RZ				
6	000000	RW	Q. LINK	1	; Flink to next Queue entry	
	000000					Q. LINK=\$AC
7	000000	RW	Q. CSW	1	; Address of CSW for channel making request	
	000002					Q. CSW=\$AC
8	000000	RW	Q. BLKN	1	; Physical block number of request	
	000004					Q. BLKN=\$AC
9	000000	RB	Q. FUNC	1	; Special function code	
	000006					Q. FUNC=\$AC
10	000000	RB	Q. UNIT	1	; Device unit number	
	000007					Q. UNIT=\$AC
11	000000	M	Q. JNUM	Q. UNIT	; Job number issuing request	
12	000000	RW	Q. BUFF	1	; User buffer address relative to Q. PAR	
	000010					Q. BUFF=\$AC
13	000000	RW	Q. WCNT	1	; Word count (+=>Read, 0=>Seek, -=>Write)	
	000012					Q. WCNT=\$AC
14	000000	RW	Q. COMP	1	; Address of completion routine for request	
	000014					Q. COMP=\$AC
15	000000	RW	Q. PAR	1	; PAR relocation bias for buffer address	
	000016					Q. PAR=\$AC
16	000000	RW	Q. PA5	1	; Mapping value for kernel PAR 5	
	000020					Q. PA5=\$AC
17	000000	RW	Q. UMRX	1	; Address of unibus map register block assigned for I/O	
	000022					Q. UMRX=\$AC
18	000000	RW	Q. CHAN	1	; User channel # associated with I/O request	
	000024					Q. CHAN=\$AC
19	000000	RB	Q. DEVX	1	; Device index number	
	000026					Q. DEVX=\$AC
20	000000	RB	Q. FLAG	1	; QF\$xxx control flags (see below)	
	000027					Q. FLAG=\$AC
21	000000	RB	Q. JOB	1	; Number of job that is making request	
	000030					Q. JOB=\$AC
22	000000	RB	Q. UMBV	1	; Unibus base register number	
	000031					Q. UMBV=\$AC
23	000000	RW	Q. UMPB	1	; Original value of Q. BUFF when I/O was initiated	
	000032					Q. UMPB=\$AC
24	000000	RW	Q. UMPP	1	; Original value of Q. PAR when I/O was initiated	
	000034					Q. UMPP=\$AC
25	000000	RW	Q. PA6	1	; Mapping for job's context block	
	000036					Q. PA6=\$AC
26	000000	RW	Q. UCSW	1	; Address of user's channel block	
	000040					Q. UCSW=\$AC
27	000000	RW	Q. ICSW	5	; Internal channel block passed with Q elem to handlers	
	000042					Q. ICSW=\$AC
28	000000	RW	IDQSIZ	0	; Size of I/O queue entry	
	000054					IDQSIZ=\$AC


```

1          .SBTTL  Completion queue entry
2          ;-----
3          ; Format of a completion queue element.
4          ; Note: A completion queue entry is allocated the same number of words
5          ;       as an I/O queue entry and the fields in a completion queue entry
6          ;       are mapped over the fields in an I/O queue entry.
7          ;
8 000000  M      CQ$LNK  Q.LINK  ;Link to next queue entry
9 000000  M      CQ$HOT  Q.CSW   ;High-order time for timer queue elements
10 000000 M      CQ$LOT  Q.BLKN  ;Low-order time for timer queue elements
11 000000 M      CQ$JOB  Q.FUNC  ;Job number (byte)
12 000000 M      CQ$RNS  Q.UNIT  ;Execution state for completion routine (byte)
13 000000 M      CQ$RO   Q.BUFF  ;Value to pass in RO when compl routine called
14 000000 M      CQ$R1   Q.WCNT  ;Value to pass in R1 when compl routine called
15 000000 M      CQ$RTN  Q.COMP  ;Address of completion routine
16 000000 M      CQ$PA5  Q.PA5   ;Value for kernel PAR 5 mapping for compl routine
17 000000 M      CQ$FLG  Q.FLAG  ;QF$xxx control flags (byte) (see below)
18 000000 M      CQ$PRI  Q.DEVX  ;Execution priority for completion routine (byte)
19 000000 M      CQ$CP   Q.UMRX  ;Completion routine class priority (see CP$xxx below)
20
21          ;-----
22          ; Control flags stored in the Q.FLAG cell of I/O queue elements and the
23          ; CQ$FLG cell of completion routine queue elements.
24          ;
25 000000  M      QF$SCR  1      ;Completion routine is for system - run in kernel mode
26 000000  M      QF$MID  2      ;Secondary I/O operation for mapped I/O
27 000000  M      QF$CID  4      ;Secondary I/O operation for data caching operation
28 000000  M      QF$OWC  10     ;(For mapped I/O) Use original word count
29 000000  M      QF$IOT  20     ;Completion routine for handler .TIMIO request
30 000000  M      QF$SYN  40     ;Completion routine for .SYNCH

```

```
1          .SBTTTL  I/O timer requests
2          ;-----
3          ; Format of a queue element used to store a device handler i/o
4          ; timeout request.
5          ;
6 000000  RZ
7 000000  RW      IT$HOT  1      ;High-order time value          IT$HOT=$AC
          000000
8 000000  RW      IT$LOT  1      ;Low-order time value         IT$LOT=$AC
          000002
9 000000  RW      IT$LNK  1      ;Link to next timer queue element IT$LNK=$AC
          000004
10 000000 RW      IT$JOB  1      ;Number of job to synch with   IT$JOB=$AC
          000006
11 000000 RW      IT$SEQ  1      ;Request sequence number       IT$SEQ=$AC
          000010
12 000000 RW      IT$SYS  1      ;Not used                      IT$SYS=$AC
          000012
13 000000 RW      IT$RTN  1      ;Address of completion routine  IT$RTN=$AC
          000014
```



```
1 .SBTTL Job monitoring control block
2 -----
3 ; The following control blocks are used to implement the facility
4 ; that allows one TSX-Plus job to monitor the status of another job.
5 ;
6 000000 RZ
7 000000 RW JM$LNK 1 ;Link to next control block JM$LNK=$AC
8 000000 000000 RW JM$RTN 1 ;Address of completion routine JM$RTN=$AC
9 000000 000002 RB JM$JOB 1 ;Job index # of monitoring job JM$JOB=$AC
10 000000 000004 RW JM$$SZ 0 ;Size of control block JM$$SZ=$AC
11 ;
12 ; Status code values generated by the system to indicate job state changes
13 ;
14 000000 M JS$ON 1 ;Job initialization
15 000000 M JS$LOG 2 ;Job logged on with LOGON program
16 000000 M JS$RUN 3 ;Began execution of a program
17 000000 M JS$KMN 4 ;Program exited to TSKMON
18 000000 M JS$OFF 5 ;Job logged off
```

```

1          .SBTTL  Process window control block
2          ;-----
3          ; Format of a process window control block.
4          ;
5 000000  M      TCSBSZ  12.    ;Max number of chars in a terminal control sequence
6          ;
7 000000  RZ
8 000000  RB      DW$JOB  1      ;Job number of owner job
          000000                                DW$JOB=$AC
9 000000  RB      DW$ID   1      ;Window id number
          000001                                DW$ID=$AC
10 000000 RW      DW$LIN  1      ;Current line number
          000002                                DW$LIN=$AC
11 000000 RW      DW$COL  1      ;Current column number
          000004                                DW$COL=$AC
12 000000 RW      DW$LPP  1      ;Number of lines per page
          000006                                DW$LPP=$AC
13 000000 RW      DW$CPL  1      ;Number of columns per line
          000010                                DW$CPL=$AC
14 000000 RW      DW$TLN  1      ;Number of line at base of buffer
          000012                                DW$TLN=$AC
15 000000 RW      DW$SRT  1      ;Top line of scrolling region
          000014                                DW$SRT=$AC
16 000000 RW      DW$SRB  1      ;Bottom line of scrolling region
          000016                                DW$SRB=$AC
17 000000 RW      DW$AW   1      ;Control flags (see AW$xxx flags below)
          000020                                DW$AW=$AC
18 000000 RW      DW$CSP  1      ;Pointer to next char position in DW$CCB
          000022                                DW$CSP=$AC
19 000000 RW      DW$CSR  1      ;Address of processing routine for next char
          000024                                DW$CSR=$AC
20 000000 RW      DW$LPT  1      ;Pointer to 1st char of current line
          000026                                DW$LPT=$AC
21 000000 RW      DW$RID  1      ;Address of region control block
          000030                                DW$RID=$AC
22 000000 RW      DW$MAP  1      ;Value to map PAR to region
          000032                                DW$MAP=$AC
23 000000 RB      DW$SLN  1      ;Saved line number
          000034                                DW$SLN=$AC
24 000000 RB      DW$SCL  1      ;Saved column number
          000035                                DW$SCL=$AC
25 000000 RB      DW$SCA  1      ;Saved character attributes
          000036                                DW$SCA=$AC
26 000000 RB      DW$MSL  1      ;Max # lines that may scroll while detached from term
          000037                                DW$MSL=$AC
27 000000 RB      DW$NSL  1      ;Number of lines which have scrolled since detached
          000040                                DW$NSL=$AC
28 000000 RB      DW$CCA  1      ;Current character attribute flags
          000041                                DW$CCA=$AC
29 000000 RB      DW$GOM  1      ;Current designation for G0 characters *keep together*
          000042                                DW$GOM=$AC
30 000000 RB      DW$G1M  1      ;Current designation for G1 characters *keep together*
          000043                                DW$G1M=$AC
31 000000 RB      DW$G2M  1      ;Current designation for G2 characters *keep together*
          000044                                DW$G2M=$AC
32 000000 RB      DW$G3M  1      ;Current designation for G3 characters *keep together*
          000045                                DW$G3M=$AC

```

33	000000		RB	DW\$GLM	1	; Current mapping for GL	
	000046						DW\$GLM=\$AC
34	000000		RB	DW\$GRM	1	; Current mapping for GR	
	000047						DW\$GRM=\$AC
35	000000		RB	DW\$GLS	1	; Mapping for next GL char if doing single shifting	
	000050						DW\$GLS=\$AC
36	000000		RB	DW\$CSB	TCSBSZ	; Control sequence buffer	
	000051						DW\$CSB=\$AC
37							
38	000000		RW	DW\$\$SZ	0	; Size of control block	
	000066						DW\$\$SZ=\$AC

```

1      ;
2      ; Line attribute flags stored starting at WV$AL at front of window region
3      ;
4 000000 M      AL$DHB  1      ;Bottom portion of a double-high line
5 000000 M      AL$DHT  2      ;Top portion of a double-high line
6 000000 M      AL$DWD  4      ;Double wide line
7      ;
8      ; Character attribute flags
9      ;
10 000000 M      AC$SET  3      ;Character set for this character
11 000000 M      AC$BLD  20     ;Bold
12 000000 M      AC$BLK  40     ;Blinking
13 000000 M      AC$REV  100    ;Reverse video
14 000000 M      AC$ULN  200    ;Underlined
15     ;
16     ; Attributes for the entire window
17     ;
18 000000 M      AW$52   1      ;VT52 terminal mode
19 000000 M      AW$200  2      ;VT200 terminal mode
20 000000 M      AW$132  4      ;132 column mode
21 000000 M      AW$INS  10     ;Insert mode
22 000000 M      AW$ACK  20     ;Application mode for cursor keys
23 000000 M      AW$REV  40     ;Reverse video (dark chars on light background)
24 000000 M      AW$ORS  100    ;Origin relative to scroll region
25 000000 M      AW$AKM  200    ;Application keypad mode
26 000000 M      AW$VCR  400    ;Make cursor visible
27 000000 M      AW$SS   1000   ;Single shift for next character
28 000000 M      AW$S52  2000   ;Simulate VT52 mode (term is actually VT100/200)
29 000000 M      AW$RPT  4000   ;Automatic keypad repeat is on
30 000000 M      AW$PRT  10000  ;Printer port has been selected (suspend windowing)
31 000000 M      AW$SPN  20000  ;Suspend window data processing
32 000000 M      AW$DDC  40000  ;Don't pass characters through to terminal
33 000000 M      AW$PRM  100000 ;Window is permanent

```



```
1 .SBTTL Printer attribute flags
2 -----
3 ; The following flags define printer attributes used to pass information
4 ; from the SET PRINTWINDOW Kmon command to the WINPRT program.
5 ;
6 000000 M PA$GRC 1 ; Can print graphics (line drawing) character set
7 000000 M PA$UKC 2 ; Can print U.K. national character set
8 000000 M PA$DSC 4 ; Can print Dec supplemental character set
9 000000 M PA$BLD 10 ; Can print bold characters
10 000000 M PA$ULN 20 ; Can underline characters
11 000000 M PA$DWD 40 ; Can print double-wide characters
12 000000 M PA$HQL 100 ; Can print in both draft and letter quality modes
13 000000 M PA$LET 200 ; Select letter-quality mode
14 000000 M PA$BEL 400 ; Ring bell when window data queued for printing
15 000000 M PA$NWD 1000 ; Suppress printer width control (/NOWIDTH)
16 000000 M PA$DTS 2000 ; Date/time stamp printed window
```

```

1          .SBTTL  Key definition blocks
2          ;-----
3          ; Information related to user-defined keys (i.e., DEFINE/KEY ...)
4          ;
5          ; Maximum number of characters in key definition string (including null).
6          ;
7 000000  M      KEYMXT  65.      ;Max # chars in key definition
8          ;
9          ; Control block used to hold each key definition.
10         ;
11 000000  RZ
12 000000  RB      KD$COD  1      ;Key code (KC$xxx)
13         ;
14         ;
15         ;
16         ;
17         ;
18         ;
19         ;
20 000000  M      KF$ECD  1      ;Echo the key definition when it is used
21 000000  M      KF$TRM  2      ;Terminate input line with key definition
22         ;
23         ; Key type codes
24         ;
25 000000  M      KT$NRM  1      ;Normal function key
26 000000  M      KT$GLD  2      ;Gold key pressed with function key
27 000000  M      KT$LET  3      ;Key from keyboard
28 000000  M      KT$GLT  4      ;Gold letter key
29         ;
30         ; Key codes
31         ;
32 000000  M      KC$PF1  1      ;PF1
33 000000  M      KC$PF2  2      ;PF2
34 000000  M      KC$PF3  3      ;PF3
35 000000  M      KC$PF4  4      ;PF4
36 000000  M      KC$KP0  5      ;KP0
37 000000  M      KC$KP1  6      ;KP1
38 000000  M      KC$KP2  7      ;KP2
39 000000  M      KC$KP3 10     ;KP3
40 000000  M      KC$KP4 11     ;KP4
41 000000  M      KC$KP5 12     ;KP5
42 000000  M      KC$KP6 13     ;KP6
43 000000  M      KC$KP7 14     ;KP7
44 000000  M      KC$KP8 15     ;KP8
45 000000  M      KC$KP9 16     ;KP9
46 000000  M      KC$DOT  17     ;PERIOD
47 000000  M      KC$COM  20     ;COMMA
48 000000  M      KC$MIN  21     ;MINUS
49 000000  M      KC$ENT  22     ;ENTER
50 000000  M      KC$UP   23     ;UP ARROW
51 000000  M      KC$DWN  24     ;DOWN ARROW
52 000000  M      KC$LFT  25     ;LEFT ARROW

```

53 000000	M	KC#RIT	26	;RIGHT ARROW
54 000000	M	KC#E1	27	;E1 - Find
55 000000	M	KC#E2	30	;E2 - Insert here
56 000000	M	KC#E3	31	;E3 - Remove
57 000000	M	KC#E4	32	;E4 - Select
58 000000	M	KC#E5	33	;E5 - Prev screen
59 000000	M	KC#E6	34	;E6 - Next screen
60 000000	M	KC#F6	35	;F6
61 000000	M	KC#F7	36	;F7
62 000000	M	KC#F8	37	;F8
63 000000	M	KC#F9	40	;F9
64 000000	M	KC#F10	41	;F10
65 000000	M	KC#F11	42	;F11
66 000000	M	KC#F12	43	;F12
67 000000	M	KC#F13	44	;F13
68 000000	M	KC#F14	45	;F14
69 000000	M	KC#F15	46	;F15 - Help
70 000000	M	KC#F16	47	;F16 - Do
71 000000	M	KC#F17	50	;F17
72 000000	M	KC#F18	51	;F18
73 000000	M	KC#F19	52	;F19
74 000000	M	KC#F20	53	;F20

```

1          .SBTTL  Synch request control block
2          ;-----
3          ; Format of a .synch request control block.
4          ;
5 000000  RZ
6 000000  RW      SN$LNK  1      ;Link to next active synch control block for job
                                SN$LNK=$AC
7 000000  RW      SN$JOB  1      ;Number of job doing .synch request
                                SN$JOB=$AC
8 000000  RW      SN$XX1  1      ;(unused)
                                SN$XX1=$AC
9 000000  RW      SN$XX2  1      ;(unused)
                                SN$XX2=$AC
10 000000 RW      SN$ID   1      ;Synch ID code passed to synch routine in RO
                                SN$ID=$AC
11 000000 RW      SN$XX3  1      ;(unused)
                                SN$XX3=$AC
12 000000 RW      SN$RTN  1      ;Address of synch routine to be called
                                SN$RTN=$AC
13
14          .SBTTL  Vector control block
15          ;-----
16          ; A vector control block is used to associate an interrupt vector with
17          ; a real-time program.
18          ; Note: if the size of a vector control block is changed, TSGEN must be
19          ; changed since it allocates space for vector control blocks.
20          ;
21 000000  RZ
22 000000  RW      VC$JSR  2      ;Space for [JSR R2,RTINT] instruction
                                VC$JSR=$AC
23 000000  RW      VC$RTN  1      ;Address of user's completion routine
                                VC$RTN=$AC
24 000000  RB      VC$VEC  1      ;Address of interrupt vector / 2
                                VC$VEC=$AC
25 000000  RB      VC$JOB  1      ;Number of job associated with vector
                                VC$JOB=$AC
26 000000  RB      VC$PRI  1      ;Priority of completion routine
                                VC$PRI=$AC
27 000000  RB      VC$FLG  1      ;VF$xxx flags (see below)
                                VC$FLG=$AC
28 000000  RW      VC$$SZ  0      ;Size of a vector control block
                                VC$$SZ=$AC
29          ;
30          ; Status flags stored in VC$FLG cell
31          ;
32 000000  M      VF$DIR  1      ;Interrupt is directly connected to service routine
33 000000  M      VF$DET  2      ;Interrupt has been disconnected by .DEVICE

```

```
1          .SBTTL  TSXUCL data base definitions
2          ;-----
3          ; Define data structures in TSXUCL data base.
4          ;
5 000000  M      UCLMKL  11.      ; Maximum length of a command keyword
6 000000  M      UCLMCL  80.      ; Maximum length of a command string
7          ;
8          ; Command control information
9          ;
10 000000 RZ
11 000000  RW      UC#NDC  1      ; Number of defined commands
12 000000  RW      UC#MDC  1      ; Maximum allowed defined commands
13 000000  RW      UC##SZ  0      ; Size of control block
14          ;
15          ; Command name template
16          ;
17 000000 RZ
18 000000  RB      UK#NAM  UCLMKL+1 ; Asciz keyword name string
19 000000  RW      UK#PTR  1      ; Pointer to command string descriptor
20 000000  RW      UK##SZ  0      ; Size of keyword descriptor block
21          ;
22          ; Command string storage
23          ;
24 000000 RZ
25 000000  RB      US#TXT  UCLMCL  ; Asciz command string
26 000000  RW      US##SZ  0      ; Size of command descriptor
```

000000

000002

000004

000000

000014

000016

000000

000120

UC#NDC=\$AC

UC#MDC=\$AC

UC##SZ=\$AC

UK#NAM=\$AC

UK#PTR=\$AC

UK##SZ=\$AC

US#TXT=\$AC

US##SZ=\$AC

```

1          .SBTTL  PLAS region and window descriptor blocks
2          ;-----
3          ; Region Control Block format
4          ;
5 000000  RZ
6 000000  RW      RC#LEN  1      ;Number 64-byte pages allocated for region
                                RC#LEN=$AC
                                000000
7 000000  RW      RC#PAG  1      ;Number 512-byte pages allocated for region
                                RC#PAG=$AC
                                000002
8 000000  RW      RC#BAS  1      ;Base 64-byte page number of region in memory
                                RC#BAS=$AC
                                000004
9 000000  RW      RC#BLK  1      ;Block number in swap file / ptr to global RCB
                                RC#BLK=$AC
                                000006
10 000000 RW      RC#FLG  1      ;Control flags -- See below
                                RC#FLG=$AC
                                000010
11 000000 RW      RC#NAM  2      ;Name of region
                                RC#NAM=$AC
                                000012
12 000000 RB      RC#CNT  1      ;Number of jobs attached to region
                                RC#CNT=$AC
                                000016
13 000000 RB      RC#OWN  1      ;Job index number of job that created region
                                RC#OWN=$AC
                                000017
14 000000 RW      RC##SZ  0      ;Size of a region control block
                                RC##SZ=$AC
                                000020
15          ;
16          ; Control flags stored in RC#FLG
17          ;
18 000000 M      RC#INM  1      ;Region is currently in memory
19 000000 M      RC#SFA  2      ;Space in swap file has been allocated for region
20 000000 M      RC#GBL  4      ;This is a named region
21 000000 M      RC#PVT 10      ;This region is private (local) to a job
22 000000 M      RC#LCG 20      ;This RCB is local copy of global RCB
23 000000 M      RC#EXC 40      ;Creating job has exclusive access to region
24 000000 M      RC#AGE 100     ;Automatically eliminate region when idle
25 000000 M      RC#EXI 200     ;Eliminate region on program exit or abort
26 000000 M      RC#OFF 400     ;Eliminate region on logoff
27 000000 M      RC#AEP 1000    ;Automatical elimination (AGE) pending next attach
28 000000 M      RC#PRM 2000    ;This is a permanent global region
29 000000 M      RC#USE 100000   ;This RCB is in use
30
31          ;-----
32          ; Region Definition Block format (in user's job area)
33          ;
34 000000  RZ
35 000000  RW      R. GID  1      ;Address of region control block
                                R. GID=$AC
                                000000
36 000000  RW      R. GSIZ 1      ;Number of 64-byte pages to allocate for region
                                R. GSIZ=$AC
                                000002
37 000000  RW      R. GSTS 1      ;Status flags (see below)
                                R. GSTS=$AC
                                000004
38 000000  RW      R. NAME 2      ;Global region name (Rad50)
                                R. NAME=$AC
                                000006
39          ;
40          ; Status flags stored in R. GSTS
41          ;
42 000000  M      RS. CRR 100000 ;Region was successfully created (status)
43 000000  M      RS. UNM 40000  ;Windows were unmapped during region creation (status)
44 000000  M      RS. NAL 20000  ;Region was not previously allocated (status)

```

45 000000	M	RS. NEW	10000	;Global region created due to attach request (status)
46 000000	M	RS. GBL	4000	;Create local region within global region (w. error)
47 000000	M	RS. CGR	2000	;Create local region within global region (create)
48 000000	M	RS. AGE	1000	;Automatic global region elimination
49 000000	M	RS. EGR	400	;Eliminate global region
50 000000	M	RS. EXI	200	;Eliminate global region on exit or abort
51 000000	M	RS. PVT	1	;This is a private region

```

1 ;-----
2 ; Window Control Block
3 ;
4 000000 RZ
5 000000 RW      WC$RCB  1      ;Address of region control block (0 if not mapped)
                                WC$RCB=$AC
6 000000 RW      WC$SIZ  1      ;# 64-byte pages for window (0 if not allocated)
                                WC$SIZ=$AC
7 000000 RW      WC$VLO  1      ;Virtual address of window base
                                WC$VLO=$AC
8 000000 RW      WC$VHI  1      ;Virtual address of window top (addr of last byte)
                                WC$VHI=$AC
9 000000 RW      WC$LEN  1      ;# 64-byte pages actually mapped by window
                                WC$LEN=$AC
10 000000 RW      WC$OFF  1      ;Offset into region where window base starts
                                WC$OFF=$AC
11 000000 RB      WC$PAR  1      ;Base PAR index # (2 * PAR #)
                                WC$PAR=$AC
12 000000 RB      WC$NPR  1      ;# PAR's affected by window
                                WC$NPR=$AC
13 000000 RW      WC$$SZ  0      ;Size of a Window Control Block
                                WC$$SZ=$AC
14
15 ;-----
16 ; Window Definition Block (in user's job area)
17 ;
18 000000 RZ
19 000000 RB      W.NID   1      ;Window ID
                                W.NID=$AC
20 000000 RB      W.NAPR  1      ;Base PAR for window
                                W.NAPR=$AC
21 000000 RW      W.NBAS  1      ;Base virtual address
                                W.NBAS=$AC
22 000000 RW      W.NSIZ  1      ;# 64-byte pages for window
                                W.NSIZ=$AC
23 000000 RW      W.NRID  1      ;Address of region control block
                                W.NRID=$AC
24 000000 RW      W.NOFF  1      ;Offset into region where window base starts
                                W.NOFF=$AC
25 000000 RW      W.NLEN  1      ;# 64-byte pages to map
                                W.NLEN=$AC
26 000000 RW      W.NSTS  1      ;Status flags -- See below
                                W.NSTS=$AC
27 000000 RW      W.SIZE  0      ;Size of window definition block
                                W.SIZE=$AC
28
29 ; Status flags stored in W.NSTS
30 ;
31 000000 M      WS.MAP  400      ;Automatically map after .CRAW
32 000000 M      WS.ELW  20000   ;A window was eliminated
33 000000 M      WS.UNM  40000   ;A window was unmapped
34 000000 M      WS.CRW  100000  ;Window was successfully created

```



```

1          .SBTTL  Mapped I/O control blocks
2          ;-----
3          ; The following control blocks are used to store information about
4          ; I/O transferrs that need to be mapped because the device controller
5          ; only supports 18-bit addresses and we are running on a 22-bit
6          ; Q-bus system.
7          ; The head of the free list of these control blocks is MIOBHD.
8          ; Note: If the size of this control block is changed, TSGEN must
9          ; also be changed since it allocates space for the blocks.
10         ;
11         RZ
12         RW      MI$LNK  1      ;Link to next control block
13         RW      MI$QGE  1      ;Address of original I/O queue element
14         RW      MI$TRW  1      ;Total number of words left to be transferred
15         RW      MI$CWC  1      ;Number of words being transferred by current op.
16         RW      MI$UBP  1      ;64-byte block base of user's buffer
17         RW      MI$UBO  1      ;Offset within 64-byte block of base of user's buffer
18         RW      MI$SBP  1      ;64-byte block base of system buffer
19         RB      MI$RWF  1      ;Read/Write flag (0=Read, 1=Write)
20         RB      MI$JOB  1      ;Job number doing the I/O operation
21         RW      MI$$SZ  0      ;Size of a control block
22
23         ;-----
24         ; Wait blocks used to queue up requests for mapped I/O operations
25         ; by the system.
26         ;
27         RZ
28         RW      MW$LNK  1      ;Link to next block
29         RW      MW$IDQ  1      ;Address of pending I/O queue element
30         RW      MW$$SZ  0      ;Size of control block

```

```

1          .SBTTL  Cached I/O control block
2          ;-----
3          ; Control block used by an I/O operation that is accessing a data
4          ; cached device.
5          ;
6 000000  RZ
7 000000  RW      CC$LNK  1      ;Link to next cache control block
                                CC$LNK=$AC
8 000000  RW      CC$BLK  1      ;Block number
                                CC$BLK=$AC
9 000000  RW      CC$DVU  1      ;Unit number (high byte), device index (low byte)
                                CC$DVU=$AC
10 000000 RW      CC$WCT  1      ;Word count (always positive)
                                CC$WCT=$AC
11 000000 RW      CC$OQE  1      ;Address of original I/O queue element
                                CC$OQE=$AC
12 000000 RW      CC$UBP  1      ;64-byte block number of base of user's buffer
                                CC$UBP=$AC
13 000000 RW      CC$UBD  1      ;Offset within 64-byte block of user buffer base
                                CC$UBD=$AC
14 000000 RW      CC$CBP  1      ;64-byte block number of cache buffer
                                CC$CBP=$AC
15 000000 RB      CC$WFL  1      ;Non-zero ==> Write to device taking place
                                CC$WFL=$AC
16          ;
17 000000 RW      CC$$SZ  0      ;Size of block
                                CC$$SZ=$AC

```

```
1  
2  
3 .SBTTL Shared run-time descriptor block  
4 ;-----  
5 ; The following descriptor block is used to hold information  
6 ; about a shared run-time system.  
7 RZ  
8 RW RT$DEV 1 ;Rad50 device name RT$DEV=$AC  
9 RW RT$NAM 2 ;Rad50 file name RT$NAM=$AC  
10 RW RT$EXT 1 ;Rad50 extension RT$EXT=$AC  
11 RW RT$BAS 1 ;Base 64-byte block # of run-time in phys memory RT$BAS=$AC  
12 RW RT$TOP 1 ;Top 64-byte block # of run-time in phys memory RT$TOP=$AC  
13 RB RT$FLG 1 ;Control flags (RF$xxx see below) RT$FLG=$AC  
14 RB RT$SKP 1 ;# blocks to skip at front of file RT$SKP=$AC  
15 RW RT$$SZ 0 ;Size of descriptor block RT$$SZ=$AC  
16 ;  
17 ; Control flags stored in RT$FLG  
18 ;  
19 M RF$WRT 1 ;Write access is allowed to run-time
```

```

1          .SBTTL Device status flags
2          ;-----
3          ; Fields defined in the device status table DVSTAT.
4          ;
5 000000 M      DS$DIR 100000 ;Device is directory structured
6 000000 M      DS$RON 40000  ;Read-only device
7 000000 M      DS$WON 20000  ;Write-only device
8 000000 M      DS$NRD 10000  ;Non RT-11 directory device (MT & CT)
9 000000 M      DS$ABT 4000   ;Handler abort code flag
10 000000 M     DS$SFN 2000   ;Handler accepts .SPFUN requests
11 000000 M     DS$AJT 1000   ;Enter handler abort entry every time a job terminates
12 000000 M     DS$VSZ 400    ;.SPFUN 373 can be used to determine volume size
13 000000 M     DS$ID 377    ;Device type code (See DI$xxx below)
14          ;
15          ; Device type codes
16          ;
17 000000 M     DI$RK 0      ;RK05
18 000000 M     DI$DT 1      ;TC11 DEctape
19 000000 M     DI$EL 2      ;Error logger
20 000000 M     DI$LP 3      ;Line printer
21 000000 M     DI$TT 4      ;Terminal
22 000000 M     DI$DL 5      ;RL01/RL02
23 000000 M     DI$DY 6      ;RX02
24 000000 M     DI$PC 7      ;PC11 Reader/Punch
25 000000 M     DI$MT 11     ;TM11 tape
26 000000 M     DI$RF 12     ;RF11
27 000000 M     DI$CT 13     ;TA11
28 000000 M     DI$CR 14     ;CR11 Card reader
29 000000 M     DI$DS 16     ;RJS03/RJS04
30 000000 M     DI$MM 20     ;TJU16/TU45 magtape
31 000000 M     DI$DP 21     ;RP11/RP02/RP03 disk
32 000000 M     DI$DX 22     ;RX01
33 000000 M     DI$DM 23     ;RK06/RK07 disk
34 000000 M     DI$NL 25     ;Null device
35 000000 M     DI$DD 34     ;TU58
36 000000 M     DI$MS 35     ;TS11/TS04 magtape
37 000000 M     DI$PD 36     ;PDT-11/130
38 000000 M     DI$LS 41     ;Serial line printer
39 000000 M     DI$MQ 42     ;Message queue server
40 000000 M     DI$DR 43     ;DRV11J
41 000000 M     DI$LD 46     ;Logical disk
42 000000 M     DI$VM 47     ;Virtual memory handler
43 000000 M     DI$DU 50     ;MSCP disk (RAB0,RC25)
44 000000 M     DI$SL 51     ;Single line editor
45 000000 M     DI$PI 54     ;Professional PI handler
46 000000 M     DI$XL 57     ;XL handler for VTCOM
47 000000 M     DI$CL DI$XL  ;TSX-Plus communications line (CL)
48 000000 M     DI$MU 60     ;TK50 cassette magtape
49 000000 M     DI$NC 61     ;Ethernet class handler
    
```

```
1 ;  
2 ; Flags defined in device table DVFLAG.  
3 ;  
4 000000 M DX$DMA 1 ;This is a DMA device  
5 000000 M DX$MAP 2 ;18-bit controller -- may require mapped I/O  
6 000000 M DX$EBA 4 ;Buffer must be on even byte boundary  
7 000000 M DX$NCA 10 ;Do not do caching for this device  
8 000000 M DX$NMT 20 ;Do not allow mounts for this device  
9 000000 M DX$RAL 40 ;Require device to be allocated before use  
10 000000 M DX$MPH 100 ;Map the handler for this device  
11 000000 M DX$NHM 200 ;Do not map the handler for this device  
12 000000 M DX$IBH 400 ;Handler contains internal I/O buffer  
13 000000 M DX$NRD 1000 ;Do .SPFUN to tell handler about directory ops  
14 000000 M DX$NST 2000 ;Do not reload handler after SET done to it  
15 ;  
16 ;-----  
17 ; Logical Disk Status Flags  
18 ; The following flags are stored in the LDFLAG cell for a logical disk:  
19 ;  
20 000000 M LD$RON 1 ;Read-only disk  
21 ;
```

```

1          .SBTTL Device handler file format
2          ;-----
3          ; The following offsets are to cells containing values in blocks 0 and 1
4          ; of handler files.
5          ;
6 000000 M      H.FET  02      ;Address of handler fetch code
7 000000 M      H.LOAD 04      ;Address of handler load code
8 000000 M      H.SIZ  52      ;Size of handler (bytes)
9 000000 M      H.DVSZ 54      ;Number of 256-word blocks on device
10 000000 M     H.DSTS 56      ;Device status flags
11 000000 M     H.GEN  60      ;Sysgen options for handler
12 000000 M     H.CSR  176     ;CSR address
13 000000 M     H.INS  200     ;Installation routine
14 000000 M     H.VEC  1000    ;Vector address
15 000000 M     H.INT  1002    ;Pointer to interrupt service routine
16 000000 M     H.PRI  1004    ;Priority (340)
17 000000 M     H.LQE  1006    ;Pointer to last queue element
18 000000 M     H.CQE  1010    ;Pointer to current queue element
19 000000 M     H.ENT  1012    ;Handler entry point and HSR$xx flags
20          ;
21          ; Handler service routine flags set in the low-order 5 bits of
22          ; the H.ENT word (the rest of the word is a NOP instruction).
23          ; (Note: This was added in RT-11 version 5.03)
24          ;
25 000000 M     HSR$FE  1      ;Handler Fetch service routine
26 000000 M     HSR$RE  2      ;Handler Release service routine
27 000000 M     HSR$LO  4      ;Handler Load service routine
28 000000 M     HSR$UN 10     ;Handler Unload service routine
29          ;
30          ;-----
31          ; The following table format is used to describe handler "SET" options.
32          ;
33 000000 RZ
34 000000 RW     SH$VAL  1      ;Value passed in R3 to handler set routine
                                SH$VAL=$AC
35 000000 RW     SH$NAM  2      ;Rad50 value of option name
                                SH$NAM=$AC
36 000000 RB     SH$RTN  1      ;Offset to routine in handler for process set option
                                SH$RTN=$AC
37 000000 RB     SH$FLG  1      ;Control flags for option (See SQ$xxx below)
                                SH$FLG=$AC
38 000000 RW     SH$$SZ  0      ;Size of option descriptor block
                                SH$$SZ=$AC
39          ;
40          ; Option flags stored in SH$FLG
41          ;
42 000000 M     SQ$NO  200     ;"NO" allowed with option word
43 000000 M     SQ$NVL 100     ;Numeric parameter required with option
44 000000 M     SQ$OCT  40     ;Numeric parameter is in octal
45          ;
46          .SBTTL Special device function codes
47          ;-----
48          ; The following function codes are passed to the handler for directory
49          ; operations on "Special Devices" such as magnetic tapes and cassettes.
50          ; The function code is stored in the Q.FUNC cell of the I/O queue entry.
51          ;
52 000000 M     DF$CLS  1      ;Close file

```

53 000000	M	DF#DEL	2	;Delete file
54 000000	M	DF#LOK	3	;Lookup file
55 000000	M	DF#ENT	4	;Enter file
56 000000	M	DF#REN	5	;Rename file


```

1          .SBTTL  File directory entries
2          ;-----
3          ; Format of a file directory entry.
4          ;
5 000000  RZ
6 000000  RW      FD$STA  1      ;Entry status word (see below)          FD$STA=$AC
          000000
7 000000  RW      FD$NAM  3      ;File name and extension          FD$NAM=$AC
          000002
8 000000  RW      FD$LEN  1      ;Allocated size of file          FD$LEN=$AC
          000010
9 000000  RB      FD$JOB  1      ;Number of job using tentative file entry
          000012          FD$JOB=$AC
10 000000 RB      FD$CHN  1      ;Number of channel using tentative file entry
          000013          FD$CHN=$AC
11 000000 M       FD$TIM  FD$JOB ;Time of file creation (3-second units)
12 000000 RW      FD$DAT  1      ;Creation date of file          FD$DAT=$AC
          000014
13 000000 RW      FD$OPT  0      ;Start of optional words          FD$OPT=$AC
          000016
14 000000 RW      FD$$SZ  0      ;Size of directory entry          FD$$SZ=$AC
          000016
15          ;
16          ; The following additional entries are allocated in directory entries
17          ; stored in the directory cache table.
18          ; They are not present in file directory entries stored on disk.
19          ; Note, if the size of this entry is changed, TSGEN must be changed.
20          ;
21 000000 RW      FC$CDX  1      ;Address of cached-device table entry for device
          000016          FC$CDX=$AC
22 000000 RW      FC$LNK  1      ;Link to next entry in cache table
          000020          FC$LNK=$AC
23 000000 M       FC$SBL  FD$JOB ;Starting block # of file
24 000000 RW      FC$$SZ  0      ;Size of cache table entry          FC$$SZ=$AC
          000022
25          ;
26          ; Status flags stored in FD$STA.
27          ;
28 000000 M       FS$PRO  100000 ;File is "Protected"
29 000000 M       FS$EOS  4000   ;End of directory segment marker
30 000000 M       FS$PRM  2000   ;Permanent file entry
31 000000 M       FS$EMP  1000   ;Empty file slot
32 000000 M       FS$TEN  400     ;Tentative file entry

```

```

1 ;-----
2 ; Format of Directory Segment header.
3 ;
4 000000 RZ
5 000000 RW      DH$NSG  1      ;Number of directory segments available
                                DH$NSG=$AC
6 000000 000000 RW      DH$NXT  1      ;Number of next segment in directory
                                DH$NXT=$AC
7 000000 000002 RW      DH$HIS  1      ;Number of highest segment currently in use
                                DH$HIS=$AC
8 000000 000004 RW      DH$NEB  1      ;Number of extra bytes per directory entry
                                DH$NEB=$AC
9 000000 000006 RW      DH$BLK  1      ;Block number where files in this segment begin
                                DH$BLK=$AC
10 000000 000010 RW      DH$$SZ  0      ;Size of Directory header
                                DH$$SZ=$AC
11 ;
12 000000 M      DH$$BS  6.      ;Block number where 1st directory segment is located
13 000000 M      DH$$MS  31.     ;Maximum number of directory segments
14 000000 M      DH$$LB  DH$$BS+<2*DH$$MS>-1 ;# of highest block that can have dir
15 ;
16 ; .SBTTL Directory cache device table
17 ;-----
18 ; A table with the following types of entries is allocated by TSGEN.
19 ; The table is used to indicate which devices are to have their
20 ; directory entries cached.
21 ; Note, if the size of this table is changed, TSGEN must be changed.
22 ;
23 ; Number of bytes to use for flags to indicate which jobs have
24 ; mounted the device. This should be large enough to allow enough
25 ; bits equal to the maximum job number.
26 ;
27 000000 M      CD$$UB  8.      ;Number of bytes for user-mount flags (64 jobs)
28 ;
29 000000 RZ
30 000000 RW      CD$DVU  1      ;Start of cached-device table entry
                                ;Physical device # (low-order), Phys unit # (high byt)
                                CD$DVU=$AC
31 000000 000000 RW      CD$BAS  1      ;Base block number if this is a logical disk
                                CD$BAS=$AC
32 000000 000002 RW      CD$TOP  1      ;1 above top block if this is a logical disk
                                CD$TOP=$AC
33 000000 000004 RW      CD$NAM  2      ;File name if this is a logical disk
                                CD$NAM=$AC
34 000000 000006 RB      CD$JOB  CD$$UB ;Bit flags indicating which users have device mounted
                                CD$JOB=$AC
35 000000 000012 RW      CD$$SZ  0      ;Size of entry
                                CD$$SZ=$AC

```

```

1          .SBTTL Assign table
2          ;-----
3          ; Format of table used to hold information for device assignments.
4          ; ASNTBL is label for 1st entry in table, ASNEND is label past last entry.
5          ;
6          RZ
7          RW      AT$LOG  1      ; Logical device name
8          RW      AT$SIZ  1      ; Size specified with file that is assigned to
9          RW      AT$DEV  1      ; Physical device name
10         RW      AT$FIL  2      ; File name
11         RW      AT$EXT  1      ; File extension
12         RW      AT$$SZ  0      ; Size of table entry

```

```

13         AT$LOG=$AC
14         AT$SIZ=$AC
15         AT$DEV=$AC
16         AT$FIL=$AC
17         AT$EXT=$AC
18         AT$$SZ=$AC
19         ;
20         .SBTTL Access command table
21         ;-----
22         ; Format of table entry used to hold information about device-file
23         ; specifications provided by the ACCESS command.
24         ;
25         RZ
26         RW      OF$FIL  3      ; File name and extension
27         RB      OF$DEV  1      ; Device index number
28         RB      OF$UNT  1      ; Unit number
29         RB      OF$FLG  1      ; Control flags (see OT$xxx below)
30         RW      OF$$SZ  0      ; Size of table entry
31         ;
32         ; Control flags stored in OF$FLG.
33         ;
34         M      OT$RON  1      ; Read-only access allowed

```

```

35         .SBTTL Device allocation table
36         ;-----
37         ; The following table entries are used to keep track of which device
38         ; units have been allocated by use of the ALLOCATE command.
39         ; Note if the size of these table entries is changed, TSGEN must be changed.
40         ;
41         RZ
42         RW      AD$DVU  1      ; Physical device # (low-order), Phys unit # (high byt)
43         RB      AD$JOB  1      ; Index number of job to which this device is allocated
44         RB      AD$FLG  1      ; Control flags
45         RW      AD$$SZ  0      ; Size of the control block

```

```

1          .SBTTL Fork queue entry block
2          ;-----
3          ; Format of a fork queue entry.
4          ;
5          ; Note: When change the size of the fork queue entry, TSGEN must also
6          ; be altered to reflect the increase.
7          ;
8 000000  RZ
9 000000  RW      FQ$LNK  1      ;Link to next entry in queue      FQ$LNK=$AC
          000000
10 000000 RW      FQ$RTN  1      ;Address of routine to call      FQ$RTN=$AC
          000002
11 000000 RW      FQ$R5   1      ;Saved value of R5              FQ$R5=$AC
          000004
12 000000 RW      FQ$R4   1      ;Saved value of R4              FQ$R4=$AC
          000006
13 000000 RW      FQ$R3   1      ;Saved value of R3              FQ$R3=$AC
          000010
14 000000 RW      FQ$R2   1      ;Saved value of R2              FQ$R2=$AC
          000012
15 000000 RW      FQ$R1   1      ;Saved value of R1              FQ$R1=$AC
          000014
16 000000 RW      FQ$UFB  1      ;Addr of FQ$RTN is user specified fork block
          000016                                FQ$UFB=$AC
17 000000 RW      FQ$PA5  1      ;Saved value of KPAR5           FQ$PA5=$AC
          000020
18 000000 RW      FQ$PA6  1      ;Saved value of KPAR6           FQ$PA6=$AC
          000022
19 000000 RB      FQ$PRI  1      ;Fork processing priority value  FQ$PRI=$AC
          000024
20 000000 RW      FQ$$SZ  0      ;Size of a fork block           FQ$$SZ=$AC
          000026
  
```

```

1          .SBTTL  Installed program table
2          ;-----
3          ; There is an entry of the following form for each INSTALLED program.
4          ;
5 000000  RZ
6 000000  RW      II$NAM  4      ;Device, file-name, extension          II$NAM=$AC
          000000
7 000000  RW      II$FLG  1      ;Run flags (see AF$xxx) below          II$FLG=$AC
          000010
8 000000  RW      II$PRV  PVNPW  ;Privilege flags to enable when program is running          II$PRV=$AC
          000012
9 000000  RW      II$NPV  PVNPW  ;Privilege flags to disable when program is running          II$NPV=$AC
          000016
10 000000 RW      II$$SZ  0      ;Size of install table entry          II$$SZ=$AC
          000022
11          ;
12          ; Flags stored in II$FLG
13          ;
14 000000  M      AF$NOW  1      ;Non-wait TT input
15 000000  M      AF$HIE  2      ;High efficiency mode
16 000000  M      AF$NOI  4      ;Non-interactive execution
17 000000  M      AF$IOP  10     ;Map user PAR 7 to I/O page
18 000000  M      AF$SCA  20     ;Single character activation
19 000000  M      AF$MEM  40     ;Lock program in low memory
20 000000  M      AF$PLK  100    ;Lock program to line (RUN/LOCK)
21 000000  M      AF$DBG  200    ;Run program with debugger
22 000000  M      AF$BYA  400    ;Bypass user ASSIGNs
23 000000  M      AF$TPO  1000   ;Transparent output
24 000000  M      AF$DUP  2000   ;DUP program special handling
25 000000  M      AF$IND  4000   ;IND program special handling
26 000000  M      AF$UCL  10000  ;TSXUCL program special handling
27 000000  M      AF$SET  20000  ;SETUP program special handling
28 000000  M      AF$CCA  40000  ;Suppress control-C abort
29 000000  M      AF$NPW  100000 ;No process windowing while running
    
```

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9
10 000000
11 000000
12 000000

.SBTTL Memory allocation table values

; The following values are stored in the memory allocation table
; to indicate portion of memory that are being used by the system.
; Memory allocation values for system use must be negative.
; A zero value indicates the memory area is free.
; A positive value indicates the memory area is being used by the
; job whose index number is the value.
;
M MA\$SYS -1 ;Operating system itself
M MA\$SRT -2 ;Shared run-time system
M MA\$RGN -3 ;Shared global PLAS region

```

1          .SBTTL  PRO-350 Related Values
2          ;-----
3          ; Values related to the PRO-350 system clock.
4          ;
5          ; Registers and vectors
6          ;
7 000000  M      PCCSEC  173000      ; Seconds value register
8 000000  M      PCCSAL  173002      ; Seconds alarm register
9 000000  M      PCCMIN  173004      ; Minutes value register
10 000000 M      PCCMAL  173006      ; Minutes alarm register
11 000000 M      PCCHRS  173010      ; Hours value register
12 000000 M      PCCHAL  173012      ; Hours alarm register
13 000000 M      PCCDAY  173014      ; Day value register
14 000000 M      PCCDAT  173016      ; Date of month
15 000000 M      PCCMON  173020      ; Month value register
16 000000 M      PCCYR   173022      ; Year value register
17 000000 M      PCCCRO  173024      ; CSRO
18 000000 M      PCCCR1  173026      ; CSR1
19 000000 M      PCCCR2  173030      ; CSR2
20 000000 M      PCCCR3  173032      ; CSR3
21          ;
22 000000  M      PCCVEC  100         ; Vector address
23          ;
24          ; Flags in CSR2
25          ;
26 000000  M      PC$UF   20         ; Update ended interrupt flag
27 000000  M      PC$AF   40         ; Alarm interrupt flag
28 000000  M      PC$PF  100        ; Periodic interrupt flag
29 000000  M      PC$IRG  200        ; Interrupt request flag
  
```

```

1          .SBTTL  Spooling Control Tables
2          ;-----
3          ; Format of a Spool File Control Block (SFCB).
4          ; There is one SFCB for each spool file.
5          ; Warning: if the SFCB definition is changed here, it must also be
6          ; changed in TSGEN.
7          ;
8 000000  RZ
9 000000  RB      SFUSER  1      ;Number of user writing to this file
                                SFUSER=$AC
10 000000 000000 RB      SFFLAG  1      ;Control flags (see below)
                                SFFLAG=$AC
11 000000 000001 RW      SFCHAN  1      ;Number of channel opened to this file
                                SFCHAN=$AC
12 000000 000002 RW      SFSDCB  1      ;SDCB wanted by this file
                                SFSDCB=$AC
13 000000 000004 RW      SFNMBL  1      ;Number of blocks for file on disk
                                SFNMBL=$AC
14 000000 000006 RW      SFSTRT  1      ;Block number of start of file on disk
                                SFSTRT=$AC
15 000000 000010 RW      SFFLNK  1      ;Disk address where next block goes
                                SFFLNK=$AC
16 000000 000012 RW      SFFORM  3      ;Form name (6 characters)
                                SFFORM=$AC
17 000000 000014 RW      SFFILE  2      ;File name (Rad50)
                                SFFILE=$AC
18 000000 000022 RW      SFID    1      ;File ID
                                SFID=$AC
19 000000 000026 RW      SFQLNK  1      ;Queue link of files for same device
                                SFQLNK=$AC
20 000000 000030 RW      SFCBSZ  0      ;Size of spool file control block
                                SFCBSZ=$AC
21 000000 000032
22          ;
23          ; Control flags stored in SFFLAG.
24          ;
24 000000  M      SF$BSY  1      ;File is being processed by spooler
25 000000  M      SF$BN1  2      ;Make 1st write be block # 1 rather than 0
26 000000  M      SF$1ST  4      ;First write has been done
27 000000  M      SF$HLD  10     ;Don't start output till channel closed
28 000000  M      SF$DEL  20     ;Delete this spool file

```



```

1 ;-----
2 ; Format of Spooled Device Control Block (SDCB).
3 ; There is one SDCB for each spooled device.
4 ; Warning: if the definition of a SDCB is changed here, it also must be
5 ; changed in TSGEN.
6 ;
7 000000 RZ
8 000000 RW      SDCHAN  5      ;System channel block for spooled device
                                SDCHAN=$AC
9 000000 000000 RW      SDSFCB  1      ;Current SFCB being processed by spooler
                                SDSFCB=$AC
10 000000 000012 RW      SDFLNK  1      ;Disk address of next block in file
                                SDFLNK=$AC
11 000000 000014 RW      SDBUF1  1      ;Buffer being written by spooler
                                SDBUF1=$AC
12 000000 000016 RW      SDBUF2  1      ;Buffer being read into
                                SDBUF2=$AC
13 000000 000020 RW      SDBUF2  1      ;Buffer being read into
                                SDBUF2=$AC
14 000000 000022 RW      SDUSER  1      ;Number of user device is reserved for
                                SDUSER=$AC
15 000000 000024 RW      SDNAME  1      ;RAD50 name of spooled device
                                SDNAME=$AC
16 000000 000026 RW      SDDVU   1      ;Spooled device index (low byte), unit # (high byte)
                                SDDVU=$AC
17 000000 000030 RW      SDWLST  1      ;Queue flink if waiting for a buffer
                                SDWLST=$AC
18 000000 000032 RW      SDBLK   1      ;Block number for next spooled device write
                                SDBLK=$AC
19 000000 000034 RW      SDFHD   1      ;Pointer to first SFCB waiting for this device
                                SDFHD=$AC
20 000000 000036 RW      SDFORM  3      ;Current form name (6 chars)
                                SDFORM=$AC
21 000000 000044 RB      SDANAM  3      ;ASCII name of spooled device (only 3 chars used)
                                SDANAM=$AC
22 000000 000050 RW      SDFLAG  1      ;Control flags (see below)
                                SDFLAG=$AC
23 000000 000052 RW      SDSKIP  1      ;Number of blocks to skip
                                SDSKIP=$AC
24 000000 000054 RW      SDFRBL  1      ;Number of free private spool blocks for device
                                SDFRBL=$AC
25 000000 000056 RW      SDBU    0      ;Backup save block numbers (must be last)
                                SDBU=$AC
26 ;
27 ; Control flags in SDFLAG.
28 000000 M      SD$INR  1      ;Read from spool file in progress
29 000000 M      SD$BWT  2      ;Spooler is waiting for a buffer
30 000000 M      SD$DEL  4      ;Delete current file
31 000000 M      SD$WFM  10     ;Waiting for form mount
32 000000 M      SD$FLK  20     ;Form is locked
33 000000 M      SD$HLD  40     ;Don't start output till channel is closed
34 000000 M      SD$SNG  100    ;Single file mode
35 000000 M      SD$SMS  200    ;Form mount message sent
36 000000 M      SD$BAK  400    ;Backup has been requested
37 000000 M      SD$CLR  SD$DEL!SD$WFM!SD$SMS!SD$BAK

```

```

1                                     .SBTTL Accounting file format
2                                     ;-----
3                                     ; The following items describe the format of an accounting file record.
4                                     ;
5 000000 RZ
6 000000 RB      AR$PRJ  2.      ;Project number
                                ;
                                AR$PRJ=$AC
7 000000 RB      AR$PRG  2.      ;Programmer number
                                ;
                                AR$PRG=$AC
8 000000 RB      AR$PWD  8.      ;Password
                                ;
                                AR$PWD=$AC
9 000000 RB      AR$PRV  2.      ;Privilege flags
                                ;
                                AR$PRV=$AC
10 000000 RB      AR$SUF 16.     ;Start-up command file
                                ;
                                AR$SUF=$AC
11 000000 RB      AR$CON  2.     ;Connect time (minutes)
                                ;
                                AR$CON=$AC
12 000000 RB      AR$CNT  2.     ;Number of sessions
                                ;
                                AR$CNT=$AC
13 000000 RB      AR$CPH  2.     ;High-order CPU time
                                ;
                                AR$CPH=$AC
14 000000 RB      AR$CPL  2.     ;Low-order CPU time
                                ;
                                AR$CPL=$AC
15 000000 RB      AR$UNM 12.     ;User name
                                ;
                                AR$UNM=$AC
16 000000 RB      AR$PRI  1.     ;Maximum authorized priority
                                ;
                                AR$PRI=$AC
17 000000 RB      AR$DMY 13.     ;Unused (reserved)
                                ;
                                AR$DMY=$AC
18 000000 RW      AR$$SZ  0      ;Size of authorization record
                                ;
                                AR$$SZ=$AC
19                                     ;
20 000000 M      ARNRPB 512./AR$$SZ ;Number of authorization records per block

```

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9 000000

.SBTTL Log file control flags

; Control flags stored in LOGFLG used to control the operation of
; the log file.
;
M LF\$OPN 1 ;Log file is open
M LF\$WRT 2 ;Enable writes to log file
M LF\$IN 4 ;Log input (received) characters
M LF\$OUT 10 ;Log output (transmitted) characters

```

1          .SBTTL Shared file control tables
2          ;-----
3          ; Shared file Channel Descriptor Block (CDB).
4          ; There is one active CDB for each channel opened to a shared file.
5          ; Free list head = FCFREE.
6          ;
7          RZ
8          RB      FC$CHN  1      ;Channel number
9          000000          FC$CHN=$AC
10         000000          RB      FC$UN   1      ;User number
11         000001          FC$UN=$AC
12         000000          RB      FC$FLG  1      ;Control flags (see below)
13         000002          FC$FLG=$AC
14         000000          RB      FC$NLB  1      ;Number of blocks currently locked by channel
15         000003          FC$NLB=$AC
16         000000          RW      FC$ACC  1      ;Access protection flags
17         000004          FC$ACC=$AC
18         000000          RW      FC$FDB  2      ;Pointer to FDB for file
19         000006          FC$FDB=$AC
20         000000          RW      FC$FLK  2      ;Flink to next CDB for this file
21         000012          FC$FLK=$AC
22         000000          RW      FC$CLK  2      ;Flink to next CDB for this user
23         000016          FC$CLK=$AC
24         000000          RW      FC$LBN  0      ;Start of table of locked block numbers
25         000022          FC$LBN=$AC
26         000022          RW      FC$$SS  0      ;Size of block
27         FC$$SS=$AC
28         ;
29         ; Control flags found in FC$FLG.
30         ;
31         M      FL$ACT  1      ;Some other user has written to this file
32         M      FL$EFL  2      ;Entire file is locked
33         M      FL$NDC  4      ;Suppress data caching
34         M      FL$SPN 10      ;CDB is suspended (because of save status)

```

```

1 ;-----
2 ; Format of Shared File Descriptor Block (FDB).
3 ; There is one active FDB for each shared file that is open.
4 ; Free head = FFFREE; Active list head = FFHEAD.
5 ;
6 000000 RZ
7 000000 RW      FF$FID  2      ;File identification          FF$FID=$AC
      000000
8 000000 RW      FF$CDB  2      ;Pointer to first CDB for this file  FF$CDB=$AC
      000004
9 000000 RW      FF$DCD  2      ;Pointer to first data cache descriptor for this file  FF$DCD=$AC
      000010
10 000000 RW      FF$FWD  2      ;Pointer to first wait block for this file  FF$FWD=$AC
      000014
11 000000 RW      FF$NLB  1      ;Number of blocks currently locked      FF$NLB=$AC
      000020
12 000000 RB      FF$FLG  1      ;Status flags (see below)              FF$FLG=$AC
      000022
13 000000 RW      FF$FLK  2      ;Flink to next active FDB              FF$FLK=$AC
      000024
14 000000 RW      FF$$SZ  0      ;Size of FDB                          FF$$SZ=$AC
      000030
15 ;
16 ; Status flags stored in FF$FLG.
17 ;
18 000000 M      FT$EFL  1      ;Entire file locked
19 ;
20 ;-----
21 ; Format of shared file wait queue element.
22 ; There is one entry for each user who is waiting for a locked block.
23 ; Free head = FWFREE.
24 ;
25 000000 RZ
26 000000 RW      FW$DBN  1      ;Block number we are waiting for      FW$DBN=$AC
      000000
27 000000 RW      FW$UN   1      ;User number                          FW$UN=$AC
      000002
28 000000 RW      FW$WLK  2      ;Flink to next wait element for this file  FW$WLK=$AC
      000004
29 000000 RW      FW$$SZ  0      ;Size of wait queue element          FW$$SZ=$AC
      000010

```

```

1 ;-----
2 ; Format of a data cache descriptor block
3 ; There is one of these descriptor blocks for each data cache buffer.
4 ; (Note: the size of these descriptor blocks is assumed in TSGEN)
5 ;
6 000000 RZ
7 000000 RW      DC#NXT  2      ;Pointer to next DCD
                                DC#NXT=$AC
8 000000 RW      DC#FDB  2      ;Addr of FDB for shared file assoc with this entry
                                DC#FDB=$AC
9 000000 RW      DC#BLK  1      ;File block # whose data is in this cache buffer
                                DC#BLK=$AC
10 000000 RW      DC#USE  1      ;Use counter
                                DC#USE=$AC
11 000000 RW      DC#LNK  2      ;Link to next cache descriptor for this file
                                DC#LNK=$AC
12 000000 RW      DC#PAR  1      ;Map PAR address for this cache buffer
                                DC#PAR=$AC
13 000000 RW      DC##SZ  0      ;Size of cache descriptor
                                DC##SZ=$AC

```


38 000000

000006

RW

MU\$TXT 0

;Start of message text

MU\$TXT=\$AC


```

1          .SBTTL  Generic data set control and status flags
2          ;-----
3          ; The following generic status and control flags are used to check the
4          ; status of data sets and perform control operations.
5          ;
6 000000  M      MS#RNG  1      ;Phone is ringing
7 000000  M      MS#CAR  2      ;Carrier is detected
8 000000  M      MS#DTR  4      ;Data Terminal Ready is asserted
9 000000  M      MS#BRK 10     ;Transmit a break
10
11
12         .SBTTL  DL11 Control and Status Registers
13         ;-----
14         ; DL11 Line interface control and status flags.
15         ;
16         ; Receiver status register
17         ;
18 000000  M      STATCH 100000 ;Data set status change
19 000000  M      RING   40000  ;Ring indication
20 000000  M      SNDCLR 20000  ;Clear to send
21 000000  M      CARDET 10000  ;Carrier detect
22 000000  M      RCVACT  4000  ;Receiver is active
23 000000  M      RCVDDN  200   ;Receive done
24 000000  M      RCVINT  100   ;Receiver interrupt enable
25 000000  M      DSINT   40    ;Data set interrupt enable
26 000000  M      REQSND  4     ;Request to send
27 000000  M      TRMRDY  2     ;Data terminal ready
28 000000  M      RDINT   RCVINT
29         ;
30         ; Receiver data buffer register
31         ;
32 000000  M      RBERR   100000 ;Error in input
33 000000  M      OVRRUN  40000  ;Character overrun
34 000000  M      FRMERR  20000  ;Framing error
35 000000  M      RCVPAR  10000  ;Receive parity error
36         ;
37         ; Transmitter status register
38         ;
39 000000  M      TRRDY   200    ;Transmitter ready
40 000000  M      TRINT   100    ;Transmitter interrupt enable
41 000000  M      TRBRK   1     ;Transmit a break

```



```

1          .SBTTL  DH11 Control and Status Registers
2          ;-----
3          ; DH11 Control and Status Registers
4          ;
5          ; Status flags stored in the DH11 System Control Register (MH$SCR)
6          ;
7 000000  M      HF$TI  100000 ;Transmitter interrupt flag
8 000000  M      HF$SI  40000  ;Storage interrupt flag
9 000000  M      HF$TIE 20000  ;Transmitter interrupt enable flag
10 000000 M      HF$SIE 10000  ;Storage interrupt enable flag
11 000000 M      HF$MC   4000   ;Master clear
12 000000 M      HF$NXM  2000   ;Non-existent memory flag
13 000000 M      HF$MM   1000   ;Maintenance mode
14 000000 M      HF$CNI  400    ;Clear non-existent memory interrupt flag
15 000000 M      HF$RI   200    ;Receiver interrupt flag
16 000000 M      HF$RIE  100    ;Receiver interrupt enable flag
17 000000 M      HF$LIN  17    ;Line number field mask
18          ;
19          ; Status flags stored in DH11 Received Character Register (MH$RCR)
20          ;
21 000000  M      HF$VDP 100000 ;Valid Data Character Present flag
22 000000  M      HF$DO   40000  ;Data overrun
23 000000  M      HF$FE   20000  ;Framing error
24 000000  M      HF$PE   10000  ;Parity error
25          ;
26          ; Status flags stored in DH11 Line Parameter Register (MH$LPR)
27          ;
28 000000  M      HF$AEE 100000 ;Auto echo enable
29 000000  M      HF$HD   40000  ;Half-duplex
30 000000  M      HF$ODD  40     ;Odd parity
31 000000  M      HF$PAR  20     ;Parity enable
32 000000  M      HF$TSB  4      ;Two stop bits
33 000000  M      HF$LEN  3      ;Character length field
34 000000  M      HF$7BT  2      ;7 bit characters
35 000000  M      HF$8BT  3      ;8 bit characters
36          ;
37          ; Status flags stored in DM11 Control Status Register (DM$CSR)
38          ;
39 000000  M      MF$CS   4000   ;Clear scanner
40 000000  M      MF$CM   2000   ;Clear multiplexer
41 000000  M      MF$STP  400    ;Step to next line
42 000000  M      MF$DON  200    ;Done
43 000000  M      MF$IE   100    ;Interrupt enable
44 000000  M      MF$SE   40     ;Scanner enable
45 000000  M      MF$BSY  20     ;Busy
46 000000  M      MF$LIN  17     ;Line number field mask
47          ;
48          ; Status flags stored in DM11 Line Status Register (DM$LSR)
49          ;
50 000000  M      MF$RNG  200    ;Ring signal
51 000000  M      MF$CAR  100    ;Carrier detect
52 000000  M      MF$CTS  40     ;Clear to send
53 000000  M      MF$SR   20     ;Secondary receive
54 000000  M      MF$ST   10     ;Secondary transmit
55 000000  M      MF$RTS  4      ;Request to send
56 000000  M      MF$DTR  2      ;Data terminal ready
57 000000  M      MF$LE   1      ;Line enable
    
```

```

1          .SBTTL  DHV11 Control and Status Registers
2          ;-----
3          ; Status and control flags for DHV11 registers
4          ;
5          ; Status flags stored in the DHV11 Control Status Register (VH$CSR)
6          ;
7 000000  M      VF$TR  100000 ;Transmitter ready for another character
8 000000  M      VF$TIE 40000  ;Transmitter interrupt enable
9 000000  M      VF$DF   20000  ;Diagnostics failure
10 000000 M      VF$TDE  10000  ;Transmit DMA error
11 000000 M      VF$XLN  3400   ;Transmitter interrupt line # field
12 000000 M      VF$RDA   200    ;Receive data available
13 000000 M      VF$RIE   100    ;Receive interrupt enable
14 000000 M      VF$MR    40     ;Master reset
15 000000 M      VF$LIN   17    ;Line number select field
16          ;
17          ; Status flags stored in the DHV11 Data Buffer Register (VH$DBR)
18          ; The following flags are in the receiver buffer register which is accessed
19          ; when VH$DBR is read.
20          ;
21 000000  M      VF$DV   100000 ;Data valid
22 000000  M      VF$OE   40000  ;Data overrun error
23 000000  M      VF$FE   20000  ;Framing error
24 000000  M      VF$PER  10000  ;Parity error
25          ;
26          ; The following status flags are used with the transmitter buffer register
27          ; which is accessed when VH$DBR is written.
28          ;
29 000000  M      VF$TDV  100000 ;Transmit data valid
30          ;
31          ; Status flags stored in the DHV11 Line Parameter Register (VH$LPR)
32          ;
33 000000  M      VF$LEN  30      ;Field for character length
34 000000  M      VF$7BT  20      ;7 bit characters
35 000000  M      VF$8BT  30      ;8 bit characters
36 000000  M      VF$PAR  40      ;Parity enable
37 000000  M      VF$EVN  100     ;Even parity
38 000000  M      VF$SC   200     ;Stop code
39          ;
40          ; Status flags stored in the DHV11 Line Status Register (VH$LSR)
41          ;
42 000000  M      VF$DSR  100000 ;Data set ready
43 000000  M      VF$RNG  20000  ;Ring indication
44 000000  M      VF$DCD  10000  ;Carrier detected
45 000000  M      VF$CTS  4000   ;Clear to send
46          ;
47          ; Status flags stored in the DHV11 Line Control Register (VH$LCR)
48          ;
49 000000  M      VF$RTS  10000  ;Request to send
50 000000  M      VF$DTR  1000   ;Data terminal ready
51 000000  M      VF$LT   400    ;Link type (1=>Modem RTS/CTS protocol)
52 000000  M      VF$XOF  40     ;Force transmission of XOFF
53 000000  M      VF$OFC  20     ;Do automatic output flow control
54 000000  M      VF$BC   10     ;Break control
55 000000  M      VF$RE   4      ;Receiver enable
56 000000  M      VF$IFC  2      ;Automatic flow control
57 000000  M      VF$ABT  1      ;DMA transfer abort

```

```
58                                    ;  
59                                    ;    Status flags stored in the DHV11 transmitter buffer addr reg 2  
60                                    ;  
61 000000                            M            VF#TEN 100000    ;Enable transmitter  
62 000000                            M            VF#TGD  200        ;Start DMA transmission  
63
```

```
1  
2  
3  
4  
5 000000  
6 000000  
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26 000000  
27 000000  
28 000000
```

.SBTTL Line Speed Codes

The following symbolic values are used to encode the line speed codes.

M	S50	0	;50
M	S75	1	;75
M	S110	2	;110
M	S134.5	3	;134.5
M	S150	4	;150
M	S300	5	;300
M	S600	6	;600
M	S1200	7	;1200
M	S1800	10	;1800
M	S2000	11	;2000
M	S2400	12	;2400
M	S3600	13	;3600
M	S4800	14	;4800
M	S7200	15	;7200
M	S9600	16	;9600
M	S19200	17	;19200

The following flags are used to encode the character length, parity on/off, and even/odd status for a line.

M	LP\$SPD	17	;Bits used to encode speed (see above for values)
M	LP\$7BT	40	;0==>8 bit characters, 1==>7 bit characters
M	LP\$PAR	100	;0==>No parity, 1==>Enable parity
M	LP\$ODD	200	;0==>Even parity, 1==>Odd parity

```

1          .SBTTL    Communication Line (CL) Handler Flags
2          ;-----
3          ;    The following flags relate to the CL handler
4          ;
5          ;    Option flags stored in CL$OPT table
6          ;
7 000000    M        CO$FF    1            ; Device supports hardware form feeds
8 000000    M        CO$TAB  2            ; Device supports hardware tabs
9 000000    M        CO$LC    4            ; Allow lower-case characters to be sent
10 000000   M        CO$LFO  10          ; Transmit line-feed chars to device
11 000000   M        CO$LFI  20          ; Accept line feed characters coming in
12 000000   M        CO$FFO  40          ; Send form feed on write of block 0
13 000000   M        CO$BNO  100         ; Binary output mode
14 000000   M        CO$BNI  200         ; Binary input mode
15 000000   M        CO$CR    400         ; Allow carriage return to be sent
16 000000   M        CO$CTL  1000        ; Allow control characters to be sent
17 000000   M        CO$DTR  2000        ; Raise Data Terminal Ready (DTR)
18 000000   M        CO$BBT  4000        ; Eight bit character support
19          ;
20 000000   M        CO$DEF  CO$LC!CO$LFO!CO$LFI!CO$CR!CO$CTL ; Default option flags
21          ;
22          ;    Status flags stored in CL$STA table
23          ;
24 000000   M        CM$WRT  2            ; A write operation has been done to this unit
25 000000   M        CM$EFP  4            ; Currently doing end-of-file output processing
26 000000   M        CM$CRL  10          ; Carriage return was last char transmitted
27 000000   M        CM$TBS  20          ; Doing tab expansion simulation
28 000000   M        CM$EOF  40          ; Return end-of-file on next read
29 000000   M        CM$ON    100         ; Line is turned on
30 000000   M        CM$BRK  200         ; Currently transmitting a break
31 000000   M        CM$FFS  400         ; Doing form-feed simulation
32 000000   M        CM$IRG  1000        ; IRINGG routine active for this unit
33 000000   M        CM$ORP  2000        ; ORINGP routine active for this unit
34 000000   M        CM$DTR  4000        ; Data Terminal Ready has been asserted
35 000000   M        CM$MCC  10000       ; Next char is modem control or literal char
36 000000   M        CM$FFI  20000       ; Ignore FF if it immediately follows a skip
37          ;
38          ;    Status flags returned by SPFUN 204 (get CL status)
39          ;
40 000000   M        XL$XFX  1            ; XOFF has been transmitted
41 000000   M        XL$XFR  2            ; XOFF has been received
42 000000   M        XL$CTS  4            ; CTS is asserted
43 000000   M        XL$CD    10          ; Carrier is detected
44 000000   M        XL$RI    20          ; Ring is detected
45          ;
46          ;    Special function code values for CL handler
47          ;
48 000000   M        CLSFCH  201         ; Clear handler status
49 000000   M        CLSFBC  202         ; Break transmission control
50 000000   M        CLSFRB  203         ; Read with byte count
51 000000   M        CLSFHS  204         ; Get handler status
52 000000   M        CLSFDL  205         ; Deactivate line
53 000000   M        CLSFSO  250         ; Set selected option flags
54 000000   M        CLSFCO  251         ; Clear selected option flags
55 000000   M        CLSFSL  252         ; Set page length
56 000000   M        CLSFSS  253         ; Set number of lines to skip
57 000000   M        CLSFSW  254         ; Set line width

```

58 000000	M	CLSFMS	255	;Get data set status code
59 000000	M	CLSFSP	256	;Set receive/transmit speed
60 000000	M	CLSFAB	257	;Abort all pending reads and writes
61 000000	M	CLSFRL	260	;Read line with byte count
62 000000	M	CLSFIC	261	;Get # pending input bytes
63 000000	M	CLSF0C	262	;Get # pending output bytes
64 000000	M	CLSFWB	263	;Write with byte count
65 000000	M	CLSFEP	264	;Set end-of-file output control
66 000000	M	CLSFRS	265	;Reset status of CL unit
67 000000	M	CLSF0D	266	;Get CL options and settings


```
1 .SBTTL Memory Management values
2 ;-----
3 ; Values related to memory management
4 ;
5 ; Status and control registers
6 ;
7 ; Kernel-mode page base registers
8 ;
9 000000 M KPAR0 172340
10 000000 M KPAR1 KPAR0+2
11 000000 M KPAR2 KPAR0+4
12 000000 M KPAR3 KPAR0+6
13 000000 M KPAR4 KPAR0+10
14 000000 M KPAR5 KPAR0+12
15 000000 M KPAR6 KPAR0+14
16 000000 M KPAR7 KPAR0+16
17 ;
18 ; Kernel-mode page descriptor registers
19 ;
20 000000 M KPDR0 172300
21 000000 M KPDR1 KPDR0+2
22 000000 M KPDR2 KPDR0+4
23 000000 M KPDR3 KPDR0+6
24 000000 M KPDR4 KPDR0+10
25 000000 M KPDR5 KPDR0+12
26 000000 M KPDR6 KPDR0+14
27 000000 M KPDR7 KPDR0+16
28 ;
29 ; User-mode page address registers
30 ;
31 000000 M UPAR0 177640
32 000000 M UPAR1 UPAR0+2
33 000000 M UPAR2 UPAR0+4
34 000000 M UPAR3 UPAR0+6
35 000000 M UPAR4 UPAR0+10
36 000000 M UPAR5 UPAR0+12
37 000000 M UPAR6 UPAR0+14
38 000000 M UPAR7 UPAR0+16
39 ;
40 ; User-mode page descriptor registers
41 ;
42 000000 M UPDR0 177600
43 000000 M UPDR1 UPDR0+2
44 000000 M UPDR2 UPDR0+4
45 000000 M UPDR3 UPDR0+6
46 000000 M UPDR4 UPDR0+10
47 000000 M UPDR5 UPDR0+12
48 000000 M UPDR6 UPDR0+14
49 000000 M UPDR7 UPDR0+16
50 ;
51 ; Control and status registers
52 ;
53 000000 M SROMMR 177572
54 000000 M SR1MMR 177574
55 000000 M SR2MMR 177576
56 000000 M SR3MMR 172516
57 ;
```

```
58 ; Unibus map registers
59 ;
60 000000 M UMRADR 170200 ; Start of Unibus map registers
61 ;
62 ; Memory parity control registers
63 ;
64 000000 M MPAR0 172100 ; Memory parity control register # 0
65 000000 M MPAR16 172136 ; Memory parity control register # 16
66 ;
67 ; Misc values
68 ;
69 000000 M MMENBL 1 ; Memory management enable bit in SRO
70 000000 M EMMAP 20 ; Extended 22-bit memory mapping
71 000000 M IOMAP 40 ; Extended UNIBUS I/O 22-bit mapping
72 000000 M PARENL 1 ; Enable memory parity
```

```
1 .SBTTL Terminal type names
2 -----
3 ; The following terminal type names are used with the TRMTYP macro
4 ; in TSGEN to define terminal types. The actual type code is stored
5 ; in the LTRMTP line table.
6 ;
7 000000 M LA36 1 ;DEC LA36
8 000000 M LA120 2 ;DEC LA120
9 000000 M VT52 10 ;DEC VT52
10 000000 M VT100 20 ;DEC VT100
11 000000 M ADM3A 100 ;Lear Siegler ADM3A
12 000000 M HAZEL 200 ;Hazeltine
13 000000 M DIABLO 1000 ;Diablo
14 000000 M QUME 2000 ;Qume
15 000000 M VT2007 4000 ;VT200 with 7 bit control codes
16 000000 M VT2008 10000 ;VT200 with 8 bit control codes
17 000000 M VT200 VT2007 ;Generic VT200
18
19 .SBTTL System Editor names
20 -----
21 ; The following symbolic names are used in TSGEN to declare the default
22 ; system editor.
23 ;
24 000000 M EDIT 1 ;EDIT
25 000000 M TECO 2 ;TECO
26 000000 M KED 3 ;KED or K52
27 000000 M K52 4 ;K52 or KED
```

```

1          .SBTTL  Flags in Job Status Word (JSW)
2          ;-----
3          ;  Flags stored in the Job Status Word (JSW).
4          ;
5 000000  M      NOUSWP 100000 ;Disable USR swapping
6 000000  M      LCBIT  40000  ;Enable lower case input
7 000000  M      REENT  20000  ;Program can be reentered
8 000000  M      SPCTTY 10000  ;Special TT mode (i.e., EDIT)
9 000000  M      PASLIN 4000   ;Pass line to KMON on exit
10 000000 M      VIMAGE 2000   ;Virtual image flag
11 000000 M      OVLBIT 1000   ;Program is overlaid
12 000000 M      CHAIN  400    ;Program was chained to
13 000000 M      ERRHLT 200    ;Halt on I/O error
14 000000 M      NOWAIT 100    ;No wait on .TTYIN requests
15 000000 M      SCHAIN  40     ;Special chain - pass command to KMON
16 000000 M      DISSLE 20     ;Disable single-line editor
17 000000 M      GTTTY  10     ;.GTLIN from TT not @file
18
19          .SBTTL  Performance monitor control and status flags
20          ;-----
21          ;  The following flags are stored in PMFLOS and control the operation
22          ;  of the TSX-Plus performance monitoring feature.
23          ;
24 000000  M      PF#IQW  1      ;Include I/O wait time in analysis
25 000000  M      PF#SYS  2      ;Analyze system execution rather than user job
26 000000  M      PF#OVF 100000 ;An overflow occurred
27
28          ;-----
29          ;  The following flags are returned in response to the JBINFO EMT
30          ;  that is used to determine the status of a specific line.
31          ;
32 000000  M      JIVLN  1      ;This is a virtual line
33 000000  M      JIDLN  2      ;This is a detached line
34 000000  M      JIMLOK 100    ;Job is locked in memory
35 000000  M      JIPRIV 200    ;Job has operator command privilege
36
37          .SBTTL  Simulated RMON parameters
38          ;-----
39          ;  The following parameters relate to the simulated RMON that is
40          ;  mapped into page 7 of the user's virtual address space.
41          ;
42 000000  M      RMNBAS 160002 ;Virtual address of simulated RMON value vector
43 000000  M      INDERR  RMNBAS+416 ;IND error cell virtual address
44 000000  M      INDSTA  RMNBAS+417 ;IND status flag cell virtual address

```

		.SBTTL Misc. parameters		

		; Misc. parameters.		
		;		
1				
2				
3				
4				
5	000000	M	MAXSLO 255.	;Max size of TT and CL silo buffers (bytes)
6	000000	M	MAXASN 25.	;Max # ASSIGN commands allowed
7	000000	M	MAXACC 30.	;Max # ACCESS commands allowed
8	000000	M	MXCPRM 6.	;Max # parameters on command file call
9	000000	M	MXCCHR 60.	;Max # chars in command file paramameter string
10	000000	M	MAXLD 8.	;Max # of logical disks
11	000000	M	NUMRCB 8.	;Max # PLAS regions that can be created by job
12	000000	M	NUMWCB 8.	;Max # PLAS windows that can be created by job
13	000000	M	MXPRMT 8.	;Max # chars in KMON prompt string
14	000000	M	SLMXLN 80.	;Max # chars in Single Line Editor buffer
15	000000	M	SLBFSZ 300.	;Size of SLE save buffer
16	000000	M	MAXSRD 40.	;Max # shared run-time region descriptors
17	000000	M	MAXPRI 127.	;Maximum job priority
18	000000	M	VPAR1 20000	;Virtual address of PAR 1 region
19	000000	M	VPAR5 120000	;Virtual address of PAR 5 system mapping region
20	000000	M	CXTBAS 140000	;Virtual address of Job Context Area
21	000000	M	VPAR6 140000	;Virtual address of PAR 6 mapping region
22	000000	M	IOPAGE 177600	;I/O page address
23	000000	M	CPLEMT 2	;Location where completion routine exit emt is stored
24	000000	M	SUPRTN 300	;Location where GETCSR routine for SETUP is stored
25	000000	M	USRLOC 46	;Cell with USR load address
26	000000	M	JSWLOC 44	;Cell with Job Status Word
27	000000	M	HIMLOC 50	;Cell with Top of memory address
28	000000	M	ERRLOC 52	;Cell with EMT error code
29	000000	M	USERRB 53	;Error severity set by user
30	000000	M	RMON 54	;Cell with RMON base address
31	000000	M	BLKWDS 256.	;Number of words per disk block
32	000000	M	ACFLAG 100000	;Flag character as an activation char
33	000000	M	ESCFLG 377	;Flag char that says following char part of escape seq
34	000000	M	TRNSFL 100000	;Send char in transparency mode
35	000000	M	CCFLG 100000	;Ctrl-C trap flag for .SCCA
36	000000	M	DIBFSZ 155.	;Size of Diablo character buffer
37	000000	M	SBUFSZ 512.	;Size of spool buffer (bytes)
38	000000	M	SBUFWD 256.	;Size of spool buffer (words)
39	000000	M	PR7 340	;Priority 7 in PS
40	000000	M	CFLAG 1	;C-flag in PS
41	000000	M	KMNBAS 40000	;KMON base address
42	000000	M	PSW 177776	;PS word
43	000000	M	UMODE 140000	;User-mode bits in PS
44	000000	M	UPMODE 30000	;User-previous-mode bits in PS
45	000000	M	CTTSR 177564	;Transmitter status register for console terminal
46	000000	M	CTTBR 177566	;Transmitter buffer register for console terminal
47	000000	M	DMYDEV 126370	;Dummy device name to reserve patch space ("\$\$")
48	000000	M	WLDNAM 132500	;Wildcard file name (Rad50 /*/)
49	000000	M	DMPOVL 350	;Loc overlay name is passed to dump
50	000000	M	DMPHND 352	;Loc handler name is passed to dump
51	000000	M	DMPTXT 354	;Loc of start of asciz dump message text string

		.SBTTL ASCII Character codes		

		; Octal values of some ascii characters.		
		;		
1				
2				
3				
4				
5	000000	M	ETX 3	;ETX (Diablo end-of-buffer command)
6	000000	M	CTRLC 3	;Ctrl-C
7	000000	M	ACK 6	;ACK (Diablo restart-output command)
8	000000	M	BELL 7	;BELL
9	000000	M	CTRLG 7	;Ctrl-G
10	000000	M	BKSPAC 10	;Backspace
11	000000	M	TAB 11	;Horizontal tab
12	000000	M	LF 12	;Line feed
13	000000	M	FF 14	;Form feed
14	000000	M	CR 15	;Carriage return
15	000000	M	CTRLD 17	;Ctrl-D. Discard TT output.
16	000000	M	CTRLQ 21	;Ctrl-Q. Continue TT output.
17	000000	M	CTRLR 22	;Ctrl-R. Retype input line.
18	000000	M	CTRLS 23	;Ctrl-S. Suspend TT output.
19	000000	M	CTRLU 25	;Ctrl-U. Erase input line.
20	000000	M	CTRLW 27	;Ctrl-W. Switch to a virtual line.
21	000000	M	CTRLX 30	;Ctrl-X.
22	000000	M	CTRLZ 32	;Ctrl-Z. TT end of file.
23	000000	M	ESC 33	;Escape
24	000000	M	SPACE 40	;Space
25	000000	M	RUBOUT 177	;Rubout. Erase last character typed.
26	000000	M	CSICHR 233	;Control sequence start character for VT200
27	000000	M	SS3CHR 217	;Control sequence start character for VT200

```

1          .SBTTL Job Context Area
2          ;-----
3          ; Job Context Area Definition
4          ;
5          140000 $AC = CXTBAS ; Base of Job Context Area
6          ;
7          ; Job stack used in kernel mode, user state.
8 000000 RW JSTKND 410. ; JSTKND=$AC
9 000000 RW JSTK 0. ; JSTK=$AC
10         ;
11        ; EMT processing temp cells
12        ;
13        ;-----
14        ; -- Cells in this region are pushed on EMT entry.
15 000000 RW EMTCTX 0 ; Start of emt context area that is pushed
16         141464 ; EMTCTX=$AC
17 000000 RW EMTSP 1 ; EMT processing frame pointer
18         141464 ; EMTSP=$AC
19 000000 RW URO 1 ; User's RO
20         141466 ; URO=$AC
21 000000 RW CUREMT 1 ; Current EMT instruction
22         141470 ; CUREMT=$AC
23 000000 RW EMTBLK 8. ; Local copy of EMT argument block
24         141472 ; EMTBLK=$AC
25 000000 RW CHNADR 1 ; Address of channel block we are working on
26         141512 ; CHNADR=$AC
27 000000 RW CHNNUM 1 ; Number of channel we are working on
28         141514 ; CHNNUM=$AC
29 000000 RW EMTMAP 1 ; Kernel PAR 5 mapping value when EMT executed
30         141516 ; EMTMAP=$AC
31 000000 RB EMterr 1 ; EMT error code
32         141520 ; EMterr=$AC
33 000000 RB INTERR 1 ; Internal error code
34         141521 ; INTERR=$AC
35 000000 RW EMTCXN 0 ; End of emt context area that is pushed
36         141522 ; EMTCXN=$AC
37 000000 M EMTCXW <<EMTCXN-EMTCTX>/2> ; # of words in area to be pushed
38         ; -- End of region that is pushed.
39        ;-----
40 000000 RW EMTPS 1 ; PS on emt entry
41         141522 ; EMTPS=$AC
42 000000 RW EMTADR 1 ; PC on emt entry
43         141524 ; EMTADR=$AC
44 000000 RW EMTLEV 1 ; EMT nesting level
45         141526 ; EMTLEV=$AC
46 000000 RW EMTASP 1 ; Pointer to arguments on stack
47         141530 ; EMTASP=$AC
48 000000 RW SPCPS 1 ; Address of user's block assoc with .SPCPS
49         141532 ; SPCPS=$AC
50 000000 RW EMTCAD 1 ; Pointer to top entry in EMTCAS stack
51         141534 ; EMTCAD=$AC
52 000000 RW EMTRAD 1 ; In process of exiting from completion routine
53         141536 ; EMTRAD=$AC
54
55 ; Return stack for completion routines.
56 RW EMTCAx 4. ; Reserve space for stack / Keep /

```


38	000000	141540	RW	EMTCAS	0.	; Top of stack	EMTCAX=\$AC / Together / EMTCAS=\$AC
39		141550					
40						; CSI temp cells	
41							
42	000000	141550	RW	CSIBUF	45.	; Holds command line	/ Keep / CSIBUF=\$AC
43	000000	141702	RB	CSIBND	0.	; End of CSIBUF buffer	/ Together / CSIBND=\$AC
44	000000	141702	RW	CSIARE	6.	; Internal emt arg block	CSIARE=\$AC
45	000000	141716	RW	CSIFIL	5.	; Holds a file spec	CSIFIL=\$AC
46	000000	141730	RW	CSIDEV	1	; Default device name	CSIDEV=\$AC
47	000000	141732	RW	CSIUSP	1	; User's stack pointer at start of	CSISPC/GEN CSIUSP=\$AC
48	000000	141734	RB	SPCFLG	1	; 0==>. CSIGEN 1==>. CSISPC	SPCFLG=\$AC
49	000000	141735	RB	SWTCNT	1	; Number of switches accrued	SWTCNT=\$AC
50	000000	141736	RB	CSIEQL	1	; Equal sign seen flag	CSIEQL=\$AC
51							
52						; The following cells contain the current mapping values for the	
53						; user-mode PAR and PDR values for the job.	
54						; The \$MAPOK flag in LSW7 indicates if this data is valid.	
55							
56	000000	141740	RW	CUPARO	1	; User-mode PAR 0	CUPARO=\$AC
57	000000	141742	RW	CUPAR1	1	; User-mode PAR 1	CUPAR1=\$AC
58	000000	141744	RW	CUPAR2	1	; User-mode PAR 2	CUPAR2=\$AC
59	000000	141746	RW	CUPAR3	1	; User-mode PAR 3	CUPAR3=\$AC
60	000000	141750	RW	CUPAR4	1	; User-mode PAR 4	CUPAR4=\$AC
61	000000	141752	RW	CUPAR5	1	; User-mode PAR 5	CUPAR5=\$AC
62	000000	141754	RW	CUPAR6	1	; User-mode PAR 6	CUPAR6=\$AC
63	000000	141756	RW	CUPAR7	1	; User-mode PAR 7	CUPAR7=\$AC
64	000000	141760	RW	CUPDRO	1	; User-mode PDR 0	CUPDRO=\$AC
65	000000	141762	RW	CUPDR1	1	; User-mode PDR 1	CUPDR1=\$AC
66	000000	141764	RW	CUPDR2	1	; User-mode PDR 2	CUPDR2=\$AC
67	000000	141766	RW	CUPDR3	1	; User-mode PDR 3	CUPDR3=\$AC
68	000000	141770	RW	CUPDR4	1	; User-mode PDR 4	CUPDR4=\$AC
69	000000	141772	RW	CUPDR5	1	; User-mode PDR 5	CUPDR5=\$AC

```

70 000000      141774      RW      CUPDR6  1      ;User-mode PDR 6      CUPDR6=$AC
71 000000      141776      RW      CUPDR7  1      ;User-mode PDR 7      CUPDR7=$AC
72              ;
73              ; Data cells related to shared run-time system support.
74              ;
75 000000      142000      RW      CURRDB  1      ;Address of current run-time descriptor block      CURRDB=$AC
76 000000      142002      RW      RPAR    8.      ;PAR values for job      RPAR=$AC
77 000000      142022      RW      RPDR    8.      ;PDR values for job      RPDR=$AC
78 000000      142042      RW      RPDRND  0      ;End of RPAR-RPDR tables      RPDRND=$AC
79              ;
80              ; PLAS Region Control Blocks and Window Control Blocks
81              ;
82 000000      142042      RW      RCBBAS  NUMRCB*<RC##SZ/2> ;Region control blocks for job      RCBBAS=$AC
83 000000      142242      RW      RCBEND  0      ;End of RCB area      RCBEND=$AC
84 000000      142242      RW      WCBBAS  NUMWCB*<WC##SZ/2> ;Window control blocks for job      WCBBAS=$AC
85 000000      142422      RW      WCBEND  0      ;End of WCB area      WCBEND=$AC
86 000000      M      RUNRDB  CSIBUF      ;Region Descriptor Block used during job start
87              ;
88              ; Shared run-time region descriptor tables
89              ;
90 000000      142422      RW      SR$PAR  MAXSRD      ;Value to load into PAR register      SR$PAR=$AC
91 000000      142542      RW      SR$PDR  MAXSRD      ;Value to load into PDR register      SR$PDR=$AC
92 000000      142662      RB      SR$PX   MAXSRD      ;Index # of which PAR to load      SR$PX=$AC
93              ;
94              ; Assign table
95              ;
96 000000      142732      RW      ASNTBL  <MAXASN*<AT##SZ/2>> ;ASSIGN information      ASNTBL=$AC
97 000000      143406      RW      ASNEND  0      ;End of table      ASNEND=$AC
98              ;
99              ; Data related to the ACCESS command
100              ;
101 000000      143406      RW      RESDEV  1      ;Non-zero ==> Some ACCESS controls      RESDEV=$AC
102 000000      143410      RW      OKFILE  <MAXACC*<OF##SZ/2>>      OKFILE=$AC
103 000000      144064      RW      OKFEND  0      OKFEND=$AC
104              ;
105              ; Data related to logical disks
106              ;
107 000000      144064      RW      LDNAME  4*MAXLD      ;File spec for logical disk file (rad50)      LDNAME=$AC

```

108	000000		RW	LDPDEV	MAXLD		; Physical device index # and unit #
	144164						LDPDEV=\$AC
109	000000		RW	LDSIZE	MAXLD		; Number of blocks in logical disk
	144204						LDSIZE=\$AC
110	000000		RW	LDBASE	MAXLD		; Base block # on real disk of log disk start
	144224						LDBASE=\$AC
111	000000		RW	LDFLAG	MAXLD		; LD\$xxx status flags
	144244						LDFLAG=\$AC
112							
113							; Data regarding job privileges
114							
115	000000		RW	PRIVAO	1		; Authorized privileges
	144264						PRIVAO=\$AC
116	000000		RW	PRIVA2	1		
	144266						PRIVA2=\$AC
117	000000		RW	PRIVSO	1		; Privileges as controlled by SET command
	144270						PRIVSO=\$AC
118	000000		RW	PRIVS2	1		
	144272						PRIVS2=\$AC
119	000000		RW	PRIVFO	1		; Privileges for current command file
	144274						PRIVFO=\$AC
120	000000		RW	PRIVF2	1		
	144276						PRIVF2=\$AC
121	000000		RW	PRIVCO	1		; Combined, current privileges for job
	144300						PRIVCO=\$AC
122	000000		RW	PRIVC2	1		
	144302						PRIVC2=\$AC
123							
124							; Data regarding command file usage.
125							
126	000000		RW	CFBUF	256.		; Command file buffer
	144304						CFBUF=\$AC
127	000000		RW	CFEND	0.		; End of command file buffer
	145304						CFEND=\$AC
128	000000		RW	CFPNT	1		; Index into command file buffer
	145304						CFPNT=\$AC
129	000000		RW	CFBLK	1		; Next command file block number
	145306						CFBLK=\$AC
130	000000		RW	CFSPND	1		; Suspended command file pointer
	145310						CFSPND=\$AC
131	000000		RW	CFIND	1		; Holds IND status flags
	145312						CFIND=\$AC
132	000000		RW	CURPRM	1		; Parameter string pointer
	145314						CURPRM=\$AC
133	000000		RW	PRMPNT	MXCPRM		; Pointers to command parameter strings
	145316						PRMPNT=\$AC
134	000000		RW	LSTPRM	0		; End of PRMPNT vector
	145332						LSTPRM=\$AC
135	000000		RB	PRMBUF	MXCCHR		; Buffer to hold command file parameter string
	145332						PRMBUF=\$AC
136	000000		RW	PRMEND	1		; End of PRMBUF
	145426						PRMEND=\$AC
137	000000		RW	PBFEND	1		; Pointer to end of parameter string
	145430						PBFEND=\$AC
138	000000		RW	CFARG	5		; Used for I/O argument block for command file reads
	145432						CFARG=\$AC
139							; Command file push stack

140	000000		RW	CFSEND	120.	; End of stack	
	145444						CFSEND=\$AC
141	000000		RW	CFSTK	0	; Start of stack	
	146024						CFSTK=\$AC
142	000000		RW	CFSP	1	; Pointer into stack	
	146024						CFSP=\$AC
143							
144						; Data cells related to log file	
145							
146	000000		RW	LOGBUF	256.	; Log file buffer	** Keep **
	146026						LOGBUF=\$AC
147	000000		RW	LOGEND	0	; End of log file buffer	** Together **
	147026						LOGEND=\$AC
148	000000		RW	LOGPTR	1	; Current pointer into log file buffer	
	147026						LOGPTR=\$AC
149	000000		RW	LOGBLK	1	; Number of next block to be written	
	147030						LOGBLK=\$AC
150	000000		RW	LOGFLG	1	; Log file control flags (see LF\$xxx flags)	
	147032						LOGFLG=\$AC
151	000000		RW	LOGDVU	1	; Physical dev # and unit # of logging device	
	147034						LOGDVU=\$AC
152	000000		RW	LOGBAS	1	; Base block # of log file subdevice	
	147036						LOGBAS=\$AC
153							
154						; Data cells related to Single Line Editor	
155							
156	000000		RW	SLCX	1	; Pointer to character in SLEBUF under cursor	
	147040						SLCX=\$AC
157	000000		RW	SLCCOL	1	; Display column position of cursor	
	147042						SLCCOL=\$AC
158	000000		RW	SLECOL	1	; Display column position of end of line	
	147044						SLECOL=\$AC
159	000000		RW	SLSCOL	1	; Display column position of start of line	
	147046						SLSCOL=\$AC
160	000000		RW	SLOPTR	1	; Pointer to next char to return to program	
	147050						SLOPTR=\$AC
161	000000		RW	SLSPTR	1	; Pointer to most recently saved line	
	147052						SLSPTR=\$AC
162	000000		RW	SLLPTR	1	; Pointer to next saved line to recall	
	147054						SLLPTR=\$AC
163	000000		RW	SLCYC1	1	; Pointer to 1st command in cycle	
	147056						SLCYC1=\$AC
164	000000		RW	SLCYC2	1	; Pointer to last command in cycle	
	147060						SLCYC2=\$AC
165	000000		RW	SLRPTR	1	; Pointer to pending recall line	
	147062						SLRPTR=\$AC
166	000000		RW	SLCSPT	1	; Pointer to next char position in SLCSBF	
	147064						SLCSPT=\$AC
167	000000		RW	SLCSR	1	; Address of routine to process next char	
	147066						SLCSR=\$AC
168	000000		RB	SLEBUF	SLMXLN+1	; Line currently being edited	
	147070						SLEBUF=\$AC
169	000000		RB	SLLBUF	SLBFSZ	; Previous lines (recalled by use of up-arrow)	
	147211						SLLBUF=\$AC
170	000000		RB	SLEEND	0	; End of SLLBUF -must immediately follow SLLBUF	
	147665						SLEEND=\$AC
171	000000		RB	SLDBUF	SLMXLN+1	; Last deleted word or portion of line	

```

147665
172 000000 150006 RB SLSBUF SLMXLN+1 ;Line saved with gold-down-arrow key SLDBUF=$AC
150006 ;Last deleted character SLSBUF=$AC
173 000000 150127 RB SLCBUF 2 ;Last deleted character SLCBUF=$AC
150127 ;Buffer used to accrue terminal control seq SLCSBF=$AC
174 000000 150131 RB SLCSBF 6 ;Buffer used to accrue terminal control seq SLCSBF=$AC
150131 ;End of SLCSBF -must immediately follow SLCSBF SLCSBX=$AC
175 000000 150137 RB SLCSBX 0 ;End of SLCSBF -must immediately follow SLCSBF SLCSBX=$AC
150137 ;Non-zero==>Gold key (PF1) was pressed SLGOLD=$AC
176 000000 150137 RB SLGOLD 1 ;Non-zero==>Gold key (PF1) was pressed SLGOLD=$AC
150137 ;Carriage-return was last character, need LF SLCR=$AC
177 000000 150140 RB SLCR 1 ;Carriage-return was last character, need LF SLCR=$AC
150140 ;Non-zero==>In reverse direction mode SLBACK=$AC
178 000000 150141 RB SLBACK 1 ;Non-zero==>In reverse direction mode SLBACK=$AC
150141 ;Non-zero==>Last recall was in down direction SLDOWN=$AC
179 000000 150142 RB SLDOWN 1 ;Non-zero==>Last recall was in down direction SLDOWN=$AC
150142 ;Non-zero==>Overstrike mode SLOVER=$AC
180 000000 150143 RB SLOVER 1 ;Non-zero==>Overstrike mode SLOVER=$AC
150143 ;Non-zero==>Display recall/all reverse order RCLREV=$AC
181 000000 150144 RB RCLREV 1 ;Non-zero==>Display recall/all reverse order RCLREV=$AC
150144
182 ;
183 ; Data cells related to user-defined keys
184 ;
185 000000 150146 RW KEYRCB 1 ;Address of region control block for key defs KEYRCB=$AC
150146 ;
186 000000 150150 RW KEYPAR 1 ;Address to use to map a PAR to key region KEYPAR=$AC
150150 ;
187 ;
188 ; Data cells related to spooling.
189 ;
190 000000 150152 RW SXSFCEB 1 ;SFCB that is using spool buffer SXSFCEB=$AC
150152 ;
191 000000 150154 RW SXBUF1 1 ; SXBUF1=$AC
150154 ;
192 000000 150156 RW SPUBUF 256. ;COOP buffer SPUBUF=$AC
150156 ;
193 000000 151156 RW SPUBND 0 ;End of COOP buffer SPUBND=$AC
151156 ;
194 000000 151156 RW SXBPNT 1 ;Pointer into spool buffer SXBPNT=$AC
151156 ;
195 000000 151160 RW SPLARG 5 ;Used for spool EMT arg block SPLARG=$AC
151160 ;
196 000000 151172 RW SPDLBF 1 ;Used when deleting a spool file SPDLBF=$AC
151172 ;
197 000000 151174 RW UFORM 3 ;Current spool form name UFORM=$AC
151174 ;
198 ;
199 ; Data cells for TSDEBUG debugging system
200 ;
201 000000 151202 RW D. START 0 ;Start of debugging data area D. START=$AC
151202 ;
202 000000 151202 RW D. R0 1 ;User's R0 D. R0=$AC
151202 ;
203 000000 151204 RW D. R1 1 ;User's R1 D. R1=$AC
151204 ;
204 000000 RW D. R2 1 ;User's R2

```

205	000000	151206	RW	D. R3	1	; User's R3	D. R2=\$AC
206	000000	151210	RW	D. R4	1	; User's R4	D. R3=\$AC
207	000000	151212	RW	D. R5	1	; User's R5	D. R4=\$AC
208	000000	151214	RW	D. R6	1	; User's R6 (SP)	D. R5=\$AC
209	000000	151216	RW	D. R7	1	; User's R7 (PC)	D. R6=\$AC
210	000000	151220	RW	D. PS	1	; User's PSW	D. R7=\$AC
211	000000	151222	RW	D. SPSV	1	; Saved initial stack pointer	D. PS=\$AC
212	000000	151224	RW	D. LOC	1	; Address of currently open location	D. SPSV=\$AC
213	000000	151226	RW	D. DADR	1	; Address of monitored data word	D. LOC=\$AC
214	000000	151230	RW	D. DOLD	1	; Old value of monitored data word	D. DADR=\$AC
215	000000	151232	RW	D. DTRG	1	; Target value for monitored data word	D. DOLD=\$AC
216	000000	151234	RW	D. MASK	1	; Mask used for data monitoring (\$M register)	D. DTRG=\$AC
217	000000	151236	RW	D. PFMT	1	; Printout format (\$F register)	D. MASK=\$AC
218	000000	151240	RW	D. LVAL	1	; Last displayed value	D. PFMT=\$AC
219	000000	151242	RW	D. VAL1	1	; Command argument value 1	D. LVAL=\$AC
220	000000	151244	RW	D. VAL2	1	; Command argument value 2	D. VAL1=\$AC
221	000000	151246	RW	D. FLAG	1	; D\$xxxx flags (see below)	D. VAL2=\$AC
222	000000	151250	RW	D. PCNT	1	; Proceed repeat count	D. FLAG=\$AC
223	000000	151252	RW	D. PCOL	1	; Current print column counter	D. PCNT=\$AC
224	000000	151254	RW	D. ILEN	1	; Number of bytes used by current instruction	D. PCOL=\$AC
225	000000	151256	RW	D. RLBS	8.	; Relocation base offsets	D. ILEN=\$AC
226	000000	151260	RW	D. BKAD	9.	; Breakpoint addresses	D. RLBS=\$AC
227	000000	151300	M	D. CBRK	D. BKAD+16.	; Address of temp breakpoint following a CALL	D. BKAD=\$AC
228	000000	151322	RW	D. BKSV	9.	; Instruction saved from breakpoint location	D. CBRK=\$AC
229	000000	151344	RB	D. BKNM	1	; Current breakpoint number	D. BKSV=\$AC
230	000000	151345	RB	D. V1FL	1	; Flag indicating if arg value 1 specified	D. BKNM=\$AC
231	000000	151346	RB	D. V2FL	1	; Flag indicating if arg value 2 specified	D. V1FL=\$AC
232	000000	151347	RB	D. LOCM	1	; Mode of currently open location	D. V2FL=\$AC
233	000000		RB	D. SVCH	1	; "Pushed" input character	D. LOCM=\$AC

```

151350                                D. SVCH=$AC
234 000000 RB      D. BYTM  1          ; Word/Byte mode indicator
151351                                D. BYTM=$AC
235 000000 RB      D. NMBF  8          ; Buffer used to hold numeric values
151352                                D. NMBF=$AC
236 000000 RB      D. NMBE  0          ; End of D. NMBF
151362                                D. NMBE=$AC
237 000000 RW      D. END   0          ; End of debugging data area
151362                                D. END=$AC
238 ;
239 ; Debugger control flags stored in D. FLAG word
240 ;
241 000000 M      D$SSTP  1          ; Doing single stepping
242 000000 M      D$IBRK  2          ; An instruction breakpoint occurred
243 000000 M      D$DBRK  4          ; A data breakpoint occurred
244 000000 M      D$DMON  10         ; Data cell monitoring in effect
245 000000 M      D$DVAL  20         ; Target value specified for monitored data
246 000000 M      D$IPND  40         ; Replaced breakpoint instruction pending
247 000000 M      D$SBRK  100        ; Single step breakpoint occurred
248 000000 M      D$FBRK  200        ; Forced breakpoint (user typed ctrl-B)
249 000000 M      D$BKST  400        ; Breakpoints are in place in program
250 000000 M      D$CKBK  1000       ; Some instruction breakpoints are specified
251 000000 M      D$INIT  2000       ; Debugger initialization has been done
252 000000 M      D$TSTP  4000       ; Single step one instruction
253 000000 M      D$RUN   100000     ; Debugger program is executing now
254 ;
255 ; Print format control flags stored in the D. PFMT register
256 ;
257 000000 M      DP$DAA  1          ; Print absolute addresses for decoded instruct
258 000000 M      DP$LAA  2          ; Print abs addresses for locations
259 ;
260 ; Misc. parameters
261 ;
262 000000 RW      UPPN    2          ; Project - Programmer number
151362                                UPPN=$AC
263 000000 RW      RUNDEV 4          ; Name of device and program that is currently running
151366                                RUNDEV=$AC
264 000000 RW      RUNFLG 1          ; AF$xxx flags for program currently running
151376                                RUNFLG=$AC
265 000000 RW      AFCF   1          ; AF$xxx flags for current command file
151400                                AFCF=$AC
266 000000 RW      JCDB   2          ; Point to 1st shared file CDB block for job
151402                                JCDB=$AC
267 000000 RW      ERRSPC 4          ; Name of file to print with KMON err message
151406                                ERRSPC=$AC
268 000000 RW      DEVLS  1          ; Address of non-linked .DEVICE reset list
151416                                DEVLS=$AC
269 000000 RW      DEVL  1          ; Address of linked .DEVICE reset list
151420                                DEVL=$AC
270 000000 RW      UHIMEM 1          ; Max virtual address assigned to job
151422                                UHIMEM=$AC
271 000000 RW      USRSTK 1          ; Initial user stack pointer
151424                                USRSTK=$AC
272 000000 RW      SPSAVE 1
151426                                SPSAVE=$AC
273 000000 RW      USTART 1
151430                                USTART=$AC

```

274	000000	151432	RW	ODTBAS	1	; Addr of top of memory available to job ODTBAS=\$AC
275	000000	151434	RW	NEWJSW	1	; JSW for SAV file being started NEWJSW=\$AC
276	000000	151436	RW	UMSPSV	1	; User-mode SP saved by PKSTAT (0==>SP active) UMSPSV=\$AC
277	000000	151440	RW	MAXMEM	1	MAXMEM=\$AC
278	000000	151442	RW	PRGTOP	1	; Top address of program about to be started PRGTOP=\$AC
279	000000	151444	RW	PRGSIZ	1	; Address above top of total area for program PRGSIZ=\$AC
280	000000	151446	RW	UTRPAD	1	UTRPAD=\$AC
281	000000	151450	RW	UFPTRP	1	UFPTRP=\$AC
282	000000	151452	RW	LSTFDT	1	; File directory time entry from last .LOOKUP LSTFDT=\$AC
283	000000	151454	RW	LSTFDD	1	; File directory date entry from last .LOOKUP LSTFDD=\$AC
284	000000	151456	RW	JOBCCB	1	; Active cache control blocks for job JOBCCB=\$AC
285	000000	151460	RW	NPCCB	1	; Number of pending cache control blocks NPCCB=\$AC
286	000000	151462	RW	UCHAN	1	; CDFN channel space UCHAN=\$AC
287	000000	151464	RW	CINDAT	<<1000-500>/2>	; Save area for .chain data CINDAT=\$AC
288	000000	151764	RW	ABRTAD	1	ABRTAD=\$AC
289	000000	151766	RW	UCISPC	4	; User Command Interface (UCI) file spec UCISPC=\$AC
290	000000	151776	RW	LOFSPC	4	; Logoff command file spec LOFSPC=\$AC
291	000000	152006	RW	MXJPRI	1	; Max priority allowed for this job MXJPRI=\$AC
292	000000	152010	RW	JPWDEV	1	; Device to use for print-window function JPWDEV=\$AC
293	000000	152012	RW	JPWTYP	1	; Print-window device type JPWTYP=\$AC
294	000000	152014	RW	JPWFLG	1	; Print-window control flags (PA\$xxx) JPWFLG=\$AC
295	000000	152016	RW	KMPRMT	<<MXPRMT+2>/2>	; String to use for KMON command prompt KMPRMT=\$AC
296	000000	152030	RW	SBPSUF	8.	; Start-up command file name for subprocesses SBPSUF=\$AC
297						; Misc. byte data cells
298						
299						
300	000000	152050	RB	CINFLG	1	; Chain in progress CINFLG=\$AC
301	000000	152051	RB	RUNARG	1	; RUN command arg string pending for chain data RUNARG=\$AC
302	000000	152052	RB	LSTCHR	1	LSTCHR=\$AC
303	000000	152053	RB	ABRTCD	1	ABRTCD=\$AC

Job Context Area

```

304 000000      152054      RB      SERFLG  1                SERFLG=$AC
305 000000      152055      RB      CFNEST  1                ;Command file nesting level
                                   CFNEST=$AC
306 000000      152056      RB      ERRSEV  1                ERRSEV=$AC
307 000000      152057      RB      UERSEV  1                ;User specified error severity level (from 53)
                                   UERSEV=$AC
308 000000      152060      RB      CURCP   1                ;Non-zero ==> executing a completion routine
                                   CURCP=$AC
309 000000      152061      RB      CFHOLD  1                ;Look-ahead command file char being held
                                   CFHOLD=$AC
310 000000      152062      RB      SPIJ   1                ;Index of job that initiated subprocess
                                   SPIJ=$AC
311 000000      152063      RB      SUCF2   SF2LEN          ;Name of secondary start-up command file
                                   SUCF2=$AC
312 000000      152103      RB      DOTRMP  1                ;Non-zero ==> use TRAP for mapping
                                   DOTRMP=$AC
313
314              ; End of Job Context Area
315 000000      152104      RW      CXTEND  0                ;End of Job Context Area
                                   CXTEND=$AC
316
317 000000      M          CXTSIZ  <CXTEND-CXTBAS> ;Size of job context area
318 000001      .END

```

Errors detected: 0

*** Assembler statistics

```

Work file reads: 0
Work file writes: 0
Size of work file: 8325 Words ( 33 Pages)
Size of core pool: 17920 Words ( 70 Pages)
Operating system: RT-11

```

```

Elapsed time: 00:03:05.29
DK: TSDEFS, LP: TSDEFS=DK: TSDEFS. MAC/C/N: SYM

```

#1CTLG	6-9#												
#1ESC	2-15#												
#1STCH	4-13#												
#1STLG	7-5#												
#8BIT	3-7#	3-35											
#AC	14-7#	14-8	14-12	14-13	14-17	14-18	14-19	14-20	14-21	14-22	14-23	14-24	
	14-28	14-29	14-30	14-34	14-35	14-36	14-37	14-38	14-39	14-40	14-41	14-42	
	14-43	14-44	14-45	14-46	14-47	14-48	14-49	14-50	15-5#	15-6	15-7	15-8	
	15-9	15-10	17-5#	17-6	17-7	17-8	17-9	18-5#	18-6	18-7	18-8	18-9	
	18-10	18-11	18-12	19-5#	19-6	19-7	19-8	19-9	19-10	19-12	19-13	19-14	
	19-15	19-16	19-17	19-18	19-19	19-20	19-21	19-22	19-23	19-24	19-25	19-26	
	19-27	19-28	21-6#	21-7	21-8	21-9	21-10	21-11	21-12	21-13	22-6#	22-7	
	22-8	22-9	22-10	22-11	23-8#	23-9	23-10	23-12	24-6#	24-7	24-8	24-9	
	24-10	25-7#	25-8	25-9	25-10	25-11	25-12	25-13	25-14	25-15	25-16	25-17	
	25-18	25-19	25-20	25-21	25-22	25-23	25-24	25-25	25-26	25-27	25-28	25-29	
	25-30	25-31	25-32	25-33	25-34	25-35	25-36	25-38	28-11#	28-12	28-13	28-14	
	28-15	28-16	29-5#	29-6	29-7	29-8	29-9	29-10	29-11	29-12	29-21#	29-22	
	29-23	29-24	29-25	29-26	29-27	29-28	30-10#	30-11	30-12	30-13	30-17#	30-18	
	30-19	30-20	30-24#	30-25	30-26	31-5#	31-6	31-7	31-8	31-9	31-10	31-11	
	31-12	31-13	31-14	31-34#	31-35	31-36	31-37	31-38	32-4#	32-5	32-6	32-7	
	32-8	32-9	32-10	32-11	32-12	32-13	32-18#	32-19	32-20	32-21	32-22	32-23	
	32-24	32-25	32-26	32-27	33-8#	33-9	33-10	33-11	33-12	33-13	34-11#	34-12	
	34-13	34-14	34-15	34-16	34-17	34-18	34-19	34-20	34-21	34-27#	34-28	34-29	
	34-30	35-6#	35-7	35-8	35-9	35-10	35-11	35-12	35-13	35-14	35-15	35-17	
	36-7#	36-8	36-9	36-10	36-11	36-12	36-13	36-14	36-15	39-33#	39-34	39-35	
	39-36	39-37	39-38	40-5#	40-6	40-7	40-8	40-9	40-10	40-12	40-13	40-14	
	40-21	40-22	40-24	41-4#	41-5	41-6	41-7	41-8	41-9	41-10	41-29#	41-30	
	41-31	41-32	41-33	41-34	41-35	42-6#	42-7	42-8	42-9	42-10	42-11	42-12	
	42-19#	42-20	42-21	42-22	42-23	42-24	42-36#	42-37	42-38	42-39	42-40	43-8#	
	43-9	43-10	43-11	43-12	43-13	43-14	43-15	43-16	43-17	43-18	43-19	43-20	
	44-5#	44-6	44-7	44-8	44-9	44-10	47-8#	47-9	47-10	47-11	47-12	47-13	
	47-14	47-15	47-16	47-17	47-18	47-19	47-20	48-7#	48-8	48-9	48-10	48-11	
	48-12	48-13	48-14	48-15	48-16	48-17	48-18	48-19	48-20	48-21	48-22	48-23	
	48-24	49-5#	49-6	49-7	49-8	49-9	49-10	49-11	49-12	49-13	49-14	49-15	
	49-16	49-17	49-18	51-7#	51-8	51-9	51-10	51-11	51-12	51-13	51-14	51-15	
	51-16	51-18	52-6#	52-7	52-8	52-9	52-10	52-11	52-12	52-13	52-14	52-25#	
	52-26	52-27	52-28	52-29	53-6#	53-7	53-8	53-9	53-10	53-11	53-12	53-13	
	54-5#	54-6	54-7	54-8	54-9	54-10	54-14#	54-15	54-16	54-17	54-18	54-19	
	54-23#	54-24	54-25	54-26	54-27	54-28	54-29	54-30	54-34#	54-35	54-36	54-37	
	54-38	67-5#	67-8	67-9	67-15	67-16	67-17	67-18	67-19	67-20	67-21	67-22	
	67-23	67-24	67-25	67-29	67-30	67-31	67-32	67-33	67-34	67-35	67-37	67-38	
	67-42	67-43	67-44	67-45	67-46	67-47	67-48	67-49	67-50	67-56	67-57	67-58	
	67-59	67-60	67-61	67-62	67-63	67-64	67-65	67-66	67-67	67-68	67-69	67-70	
	67-71	67-75	67-76	67-77	67-78	67-82	67-83	67-84	67-85	67-90	67-91	67-92	
	67-96	67-97	67-101	67-102	67-103	67-107	67-108	67-109	67-110	67-111	67-115	67-116	
	67-117	67-118	67-119	67-120	67-121	67-122	67-126	67-127	67-128	67-129	67-130	67-131	
	67-132	67-133	67-134	67-135	67-136	67-137	67-138	67-140	67-141	67-142	67-146	67-147	
	67-148	67-149	67-150	67-151	67-152	67-156	67-157	67-158	67-159	67-160	67-161	67-162	
	67-163	67-164	67-165	67-166	67-167	67-168	67-169	67-170	67-171	67-172	67-173	67-174	
	67-175	67-176	67-177	67-178	67-179	67-180	67-181	67-185	67-186	67-190	67-191	67-192	
	67-193	67-194	67-195	67-196	67-197	67-201	67-202	67-203	67-204	67-205	67-206	67-207	
	67-208	67-209	67-210	67-211	67-212	67-213	67-214	67-215	67-216	67-217	67-218	67-219	
	67-220	67-221	67-222	67-223	67-224	67-225	67-226	67-228	67-229	67-230	67-231	67-232	
	67-233	67-234	67-235	67-236	67-237	67-262	67-263	67-264	67-265	67-266	67-267	67-268	
	67-269	67-270	67-271	67-272	67-273	67-274	67-275	67-276	67-277	67-278	67-279	67-280	
	67-281	67-282	67-283	67-284	67-285	67-286	67-287	67-288	67-289	67-290	67-291	67-292	

AF\$CCA	44-28#	
AF\$DBG	44-21#	
AF\$DUP	44-24#	
AF\$HIE	44-15#	
AF\$IND	44-25#	
AF\$IOP	44-17#	
AF\$MEM	44-19#	
AF\$NOI	44-16#	
AF\$NOW	44-14#	
AF\$NPW	44-29#	
AF\$PLK	44-20#	
AF\$SCA	44-18#	
AF\$SET	44-27#	
AF\$TPO	44-23#	
AF\$UCL	44-26#	
AFCF	67-265#	
AL\$DHB	26-4#	
AL\$DHT	26-5#	
AL\$DWD	26-6#	
AR\$\$SZ	49-18#	49-20
AR\$CNT	49-12#	
AR\$CON	49-11#	
AR\$CPH	49-13#	
AR\$CPL	49-14#	
AR\$DMY	49-17#	
AR\$PRG	49-7#	
AR\$PRI	49-16#	
AR\$PRJ	49-6#	
AR\$PRV	49-9#	
AR\$PWD	49-8#	
AR\$SUF	49-10#	
AR\$UNM	49-15#	
ARNRPB	49-20#	
ASNEND	67-97#	
ASNTBL	67-96#	
AT\$\$SZ	42-12#	
AT\$DEV	42-9#	
AT\$EXT	42-11#	
AT\$FIL	42-10#	
AT\$LOG	42-7#	
AT\$SIZ	42-8#	
AW\$132	26-20#	
AW\$200	26-19#	
AW\$52	26-18#	
AW\$ACK	26-22#	
AW\$AKM	26-25#	
AW\$DDC	26-32#	
AW\$INS	26-21#	
AW\$ORS	26-24#	
AW\$PRM	26-33#	
AW\$PRT	26-30#	
AW\$REV	26-23#	
AW\$RPT	26-29#	
AW\$S52	26-28#	
AW\$SPN	26-31#	
AW\$SS	26-27#	

AW#VCR 26-26#
BELL 66-8#
BKSPAC 66-10#
BLKWDS 64-31#
C. CSW 18-6#
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