

NAME

trnull -- replace a pattern char with a null

SYNOPSIS

```
trnull(s1,c1,n1)
char *s1, c1;
int n1;
```

DESCRIPTION

Trnull returns an integer indicating the number of matched characters found in the string s1 and translated to the null character.

s1 string which is to be modified by translation of matched characters, c1, to the null character.

c1 character if found in string s1 is translated to the null character.

n1 integer, maximum number of c1 to null translations to be performed.

The string s1 is defined as a null terminated array of characters. The value of the integer that is returned is the number of c1 characters found in s1 and replaced with a null. The maximum number of translations is determined by n1. The actual number of translations can vary from zero to n1 depending upon the number of c1 characters found before encountering the terminating null of the original string s1.

An empty string is one whose first character is the null character. If string s1 is empty or if n1 is zero or negative the value return is zero.

If the address pointed to by s1 is zero, the value returned will be -1.

If c1 is null, trnull returns a zero.

LIBRARY

/lib/lib3.a